

# Vertex reconstruction and fill vertex analysis.

# Vertex reconstruction.

- Problems with MWPC make necessary to measure the particle position using other methods.
- We have used a fast clustering/fit approach to obtain the particle impact point in the PMT matrix.
- In principle to use the reconstructed vertex in this way biases the velocity reconstruction.
- Fortunately the beam width is small enough to use a fill vertex for each run.
- In addition the vertex reconstruction allows to obtain the matrix rotation angle.

# Algorithm: zero angle case

- Take an initial center  $x_0$ : For the first iteration use the hit with largest number of photoelectrons.

- Fill an 1 cm bin histogram with the distance of all the hits to this center, normalize it and set to zero any bin with an occupancy lower than 5%.

- Look for the rightmost (higher radius) local maximum in the histogram.

- Extend this bin to left and right up to the first bins with zero entries. The resulting bin is the cluster.

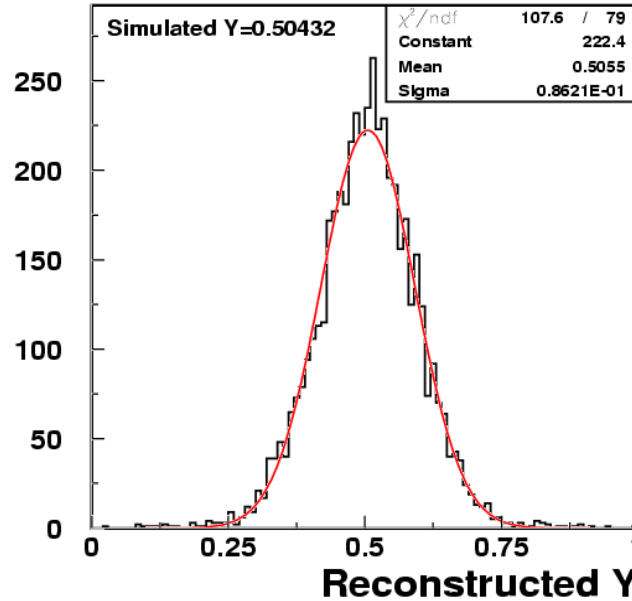
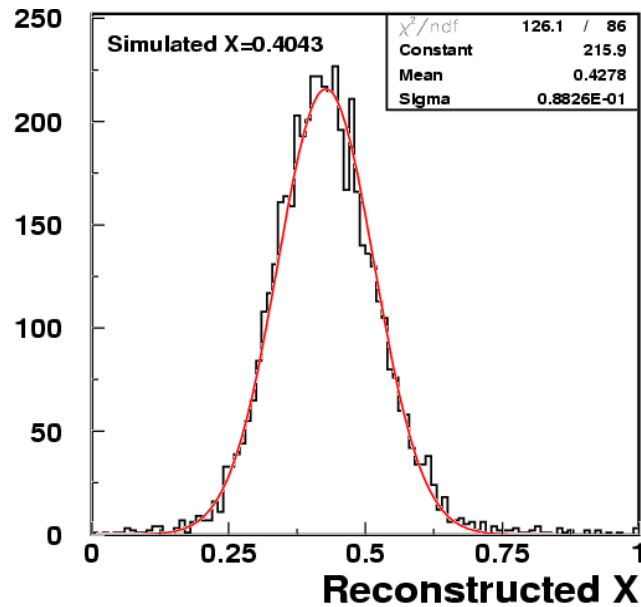
- Take all the hits within this cluster, and use them to (exactly) minimize

$$F = \sum ((x - x_0)^2 - R^2)$$

respect  $x_0$  and  $R$ .

- If the new center is close enough to the initial one finish. Otherwise take the new center as the initial one go to first point.

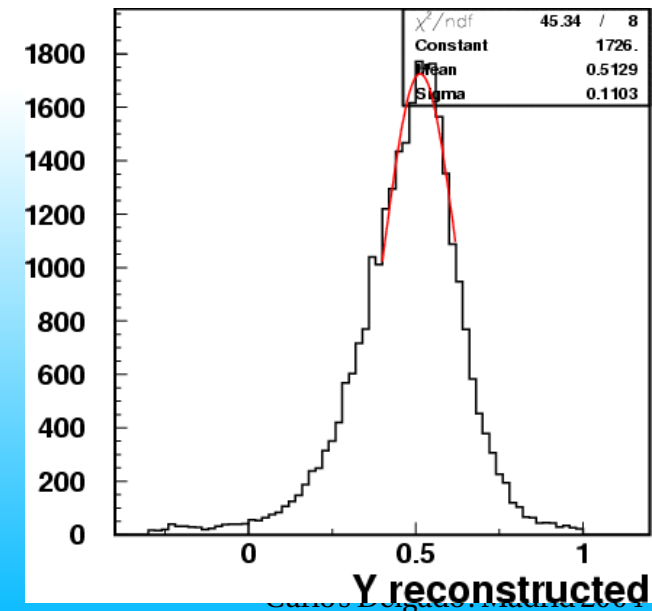
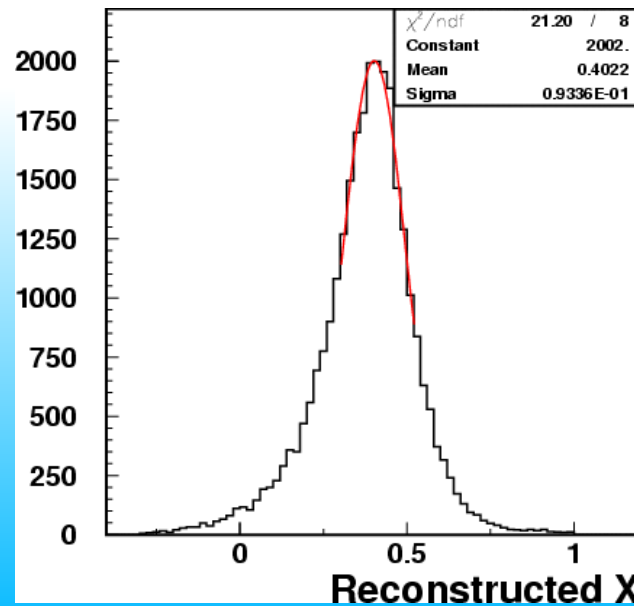
# Algorithm: zero angle case



## Simulation

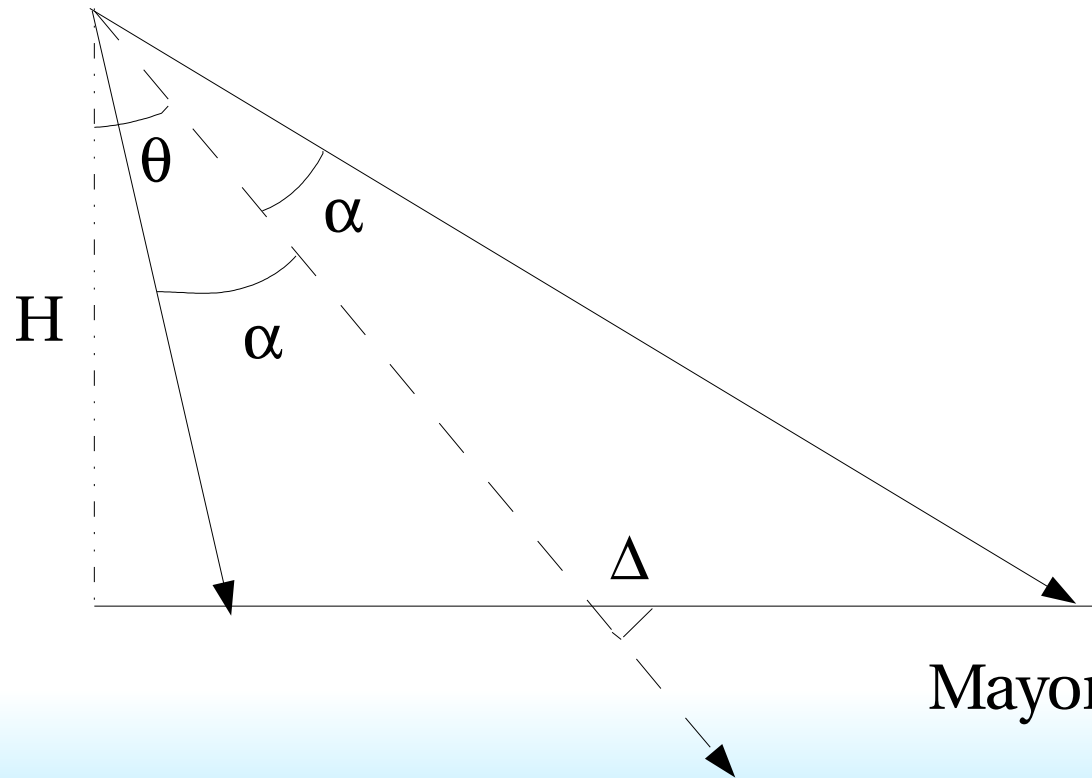
## Data

- Tails due to bad reconstruction.
- Resolution compatible with narrow beam.



# Algorithm: non zero angle case

Use the same algorithm, but scale the X and Y axis according to the ellipse semiaxis obtained in the projection of the Cerenkov cone.



$\alpha$  Cerenkov angle.

$\theta$  particle angle.

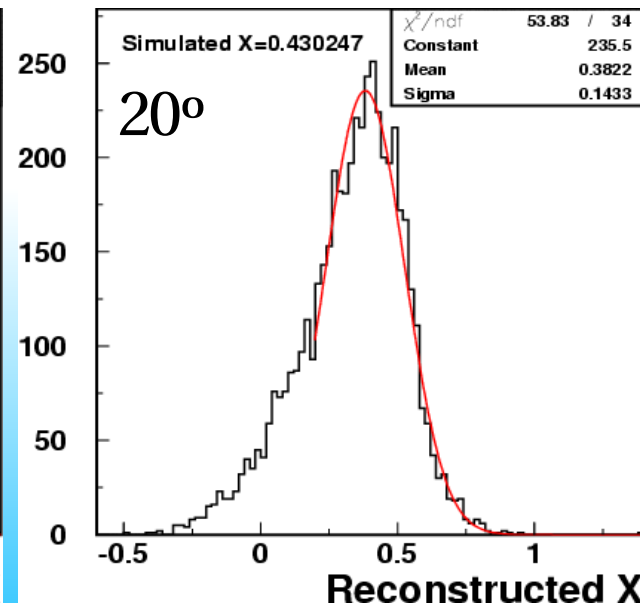
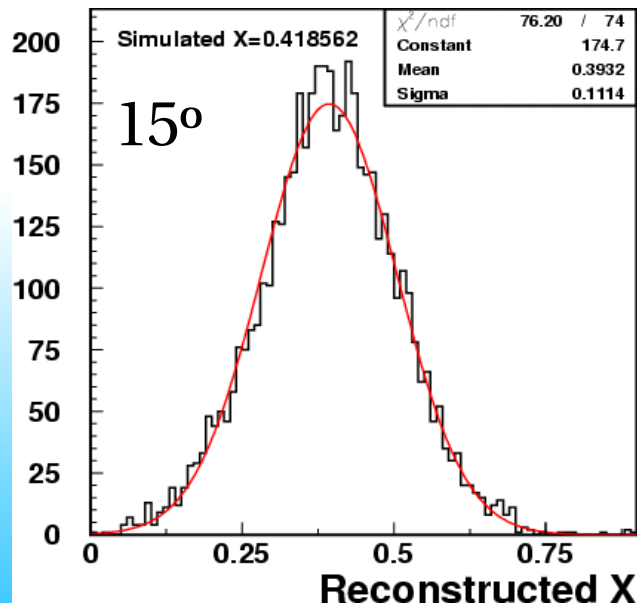
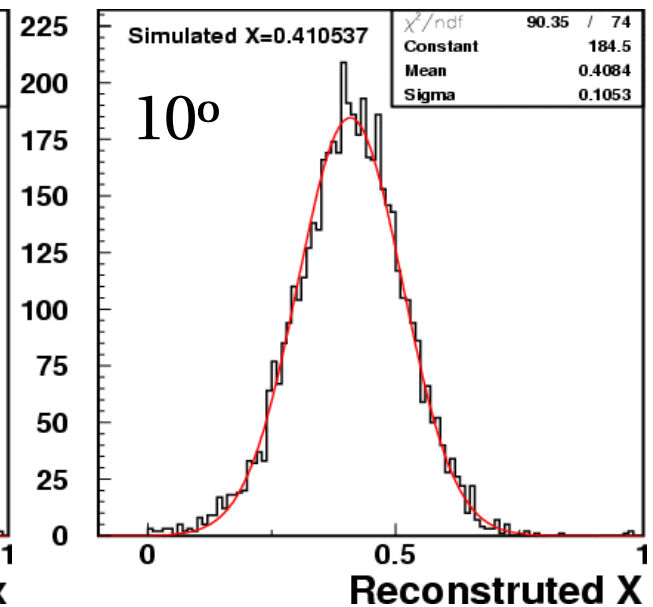
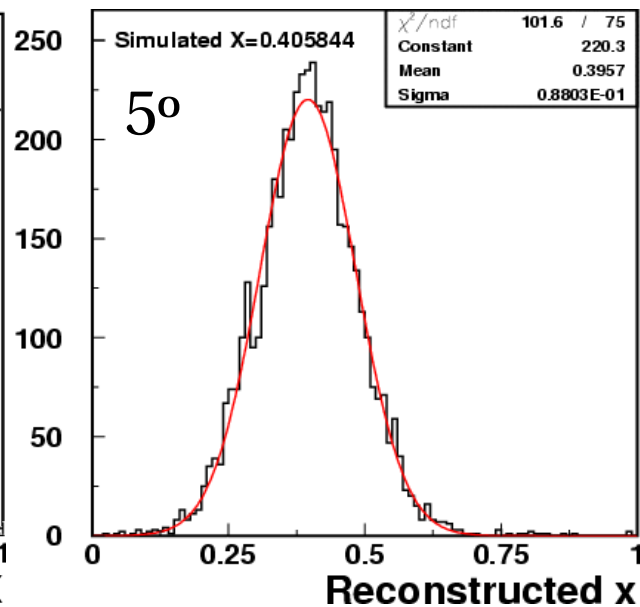
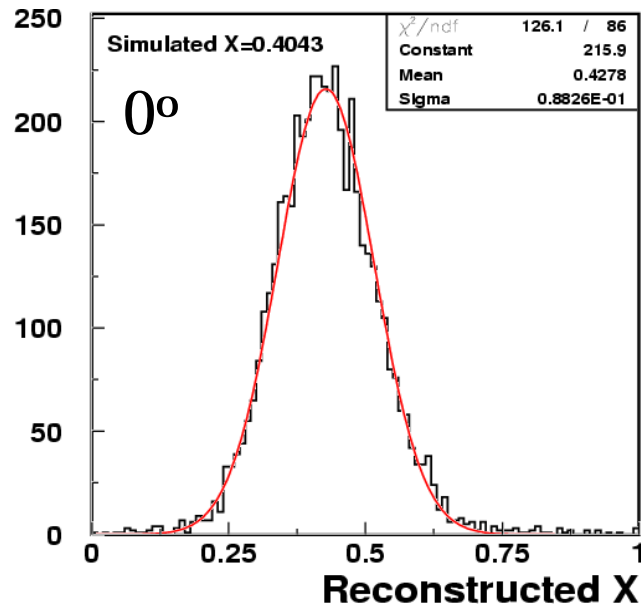
H – expansion length.

$\Delta$  distance from particle impact point to center

$$\text{Mayor axis} = H/2 (\tan(\theta + \alpha) - \tan(\theta - \alpha))$$

- Assume  $\beta=1$  to compute everything: systematic for large  $\theta$ .
- Use approximations to deal with different refracted angles and optical path within radiator.
- Finally obtain Mayor axis, Minor axis and  $\Delta$ .

# Algorithm: non zero angle case



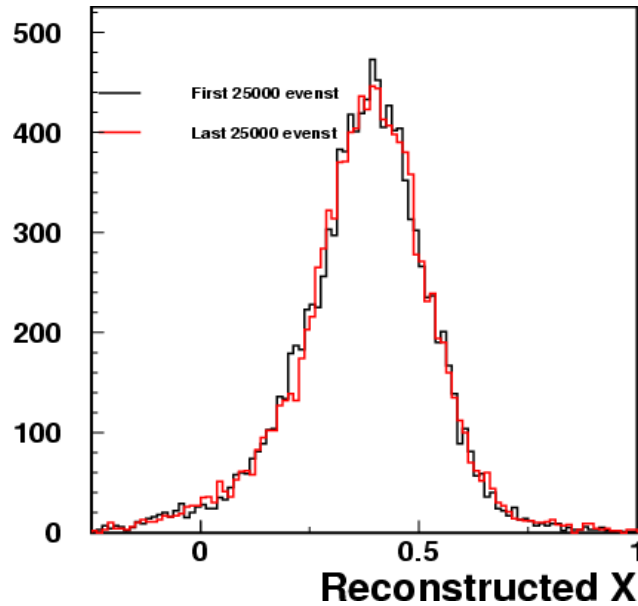
Resolution degrades with angle.

Bias is ~3 times smaller than resolution.

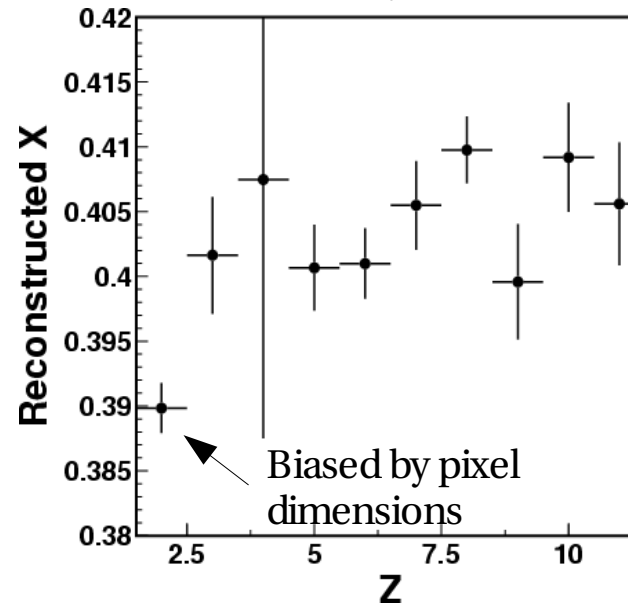
The distribution is not gaussian for high enough angle.

# Stability

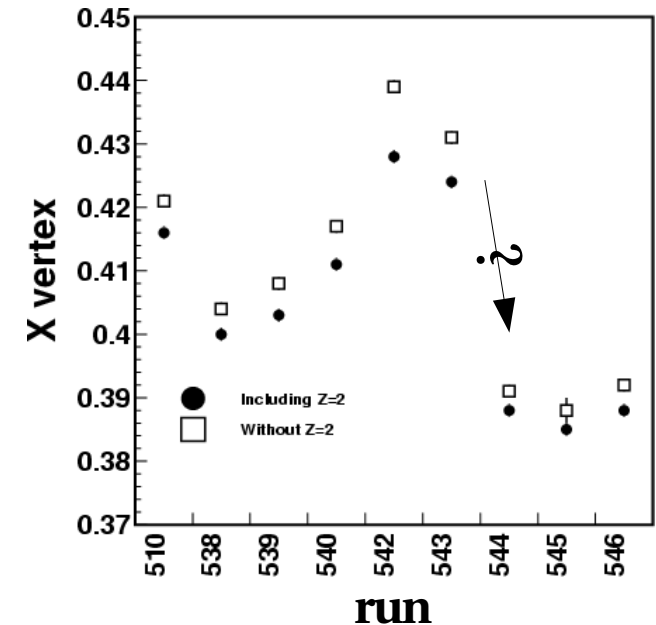
Within a run the reconstructed vertex is stable.



Small, but not zero, dependence with Z (another systematic).



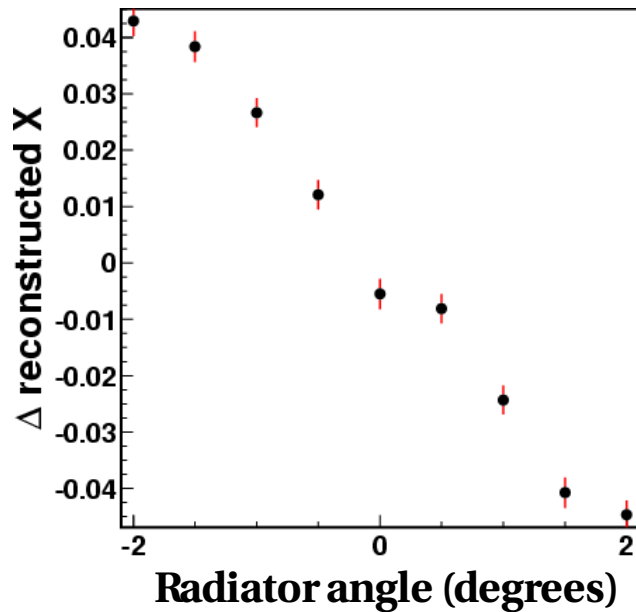
Clear run dependence.



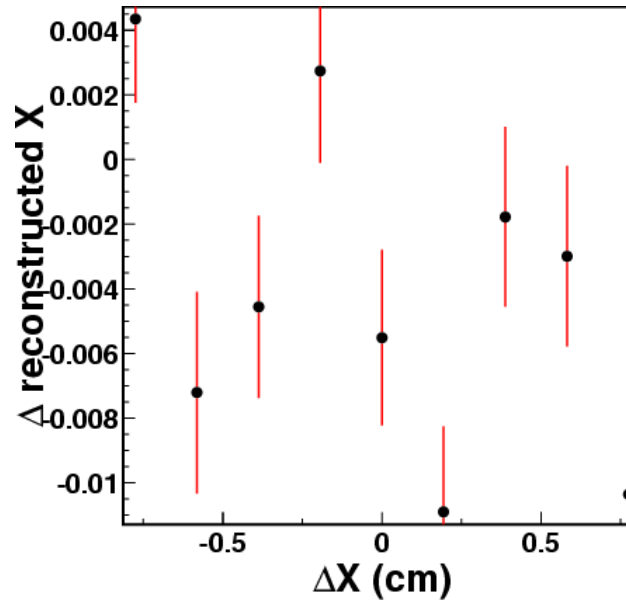
- No straight forward implementation of the vertex reconstruction for special runs (radiator turned or mirror present).
- Analysis using a fill vertex per run is a good option, but care with systematics has to be taken.

# Systematics

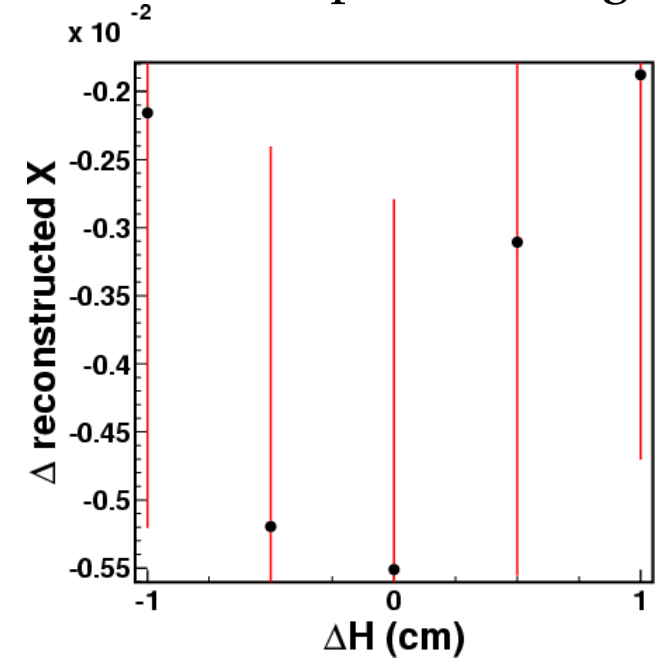
Angle of the radiator  
respect the PMT matrix.



Real vertex position

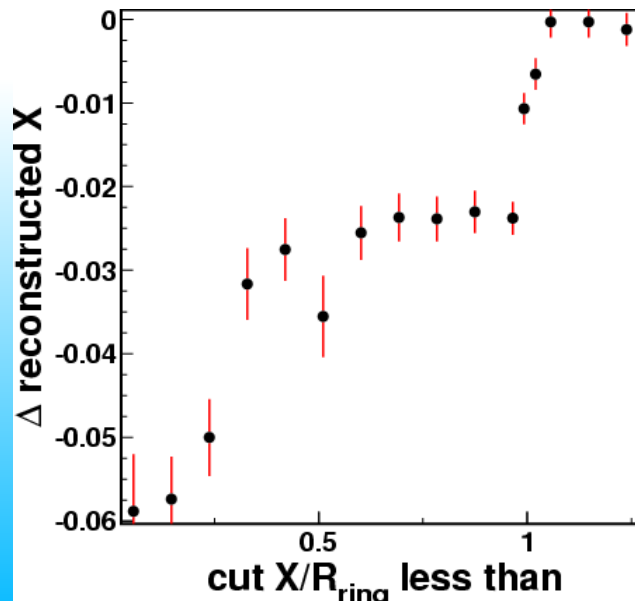


Error in expansion length.



• The important systematic errors:

- Matrix-radiator alignment.
- Fraction of ring lost.



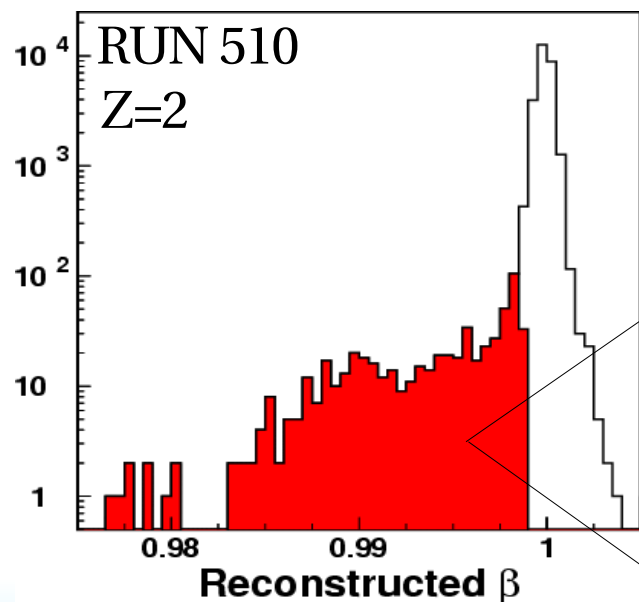


Vertex reconstruction  
and *fill vertex analysis.*

# Selection

• Assume a single vertex for all the events of one run.

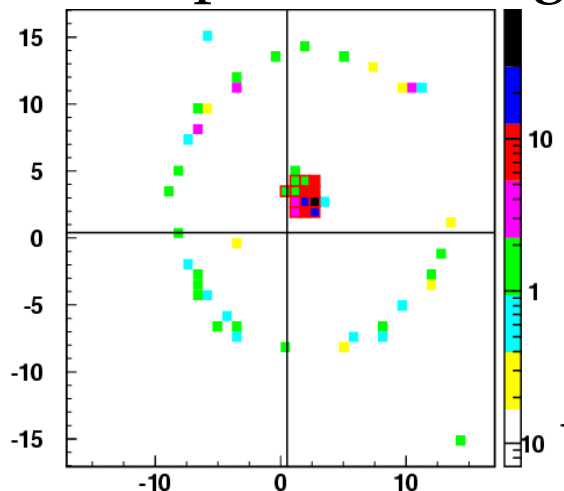
• First glance: run 510,  $Z=2$ :



~75%

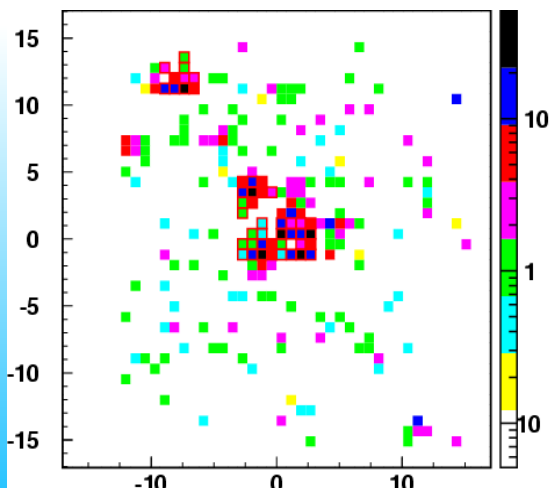
~25%

“Halo” events  
(multiple scattering?)



• We can use the vertex reconstruction to identify them.. but we do not want to do so

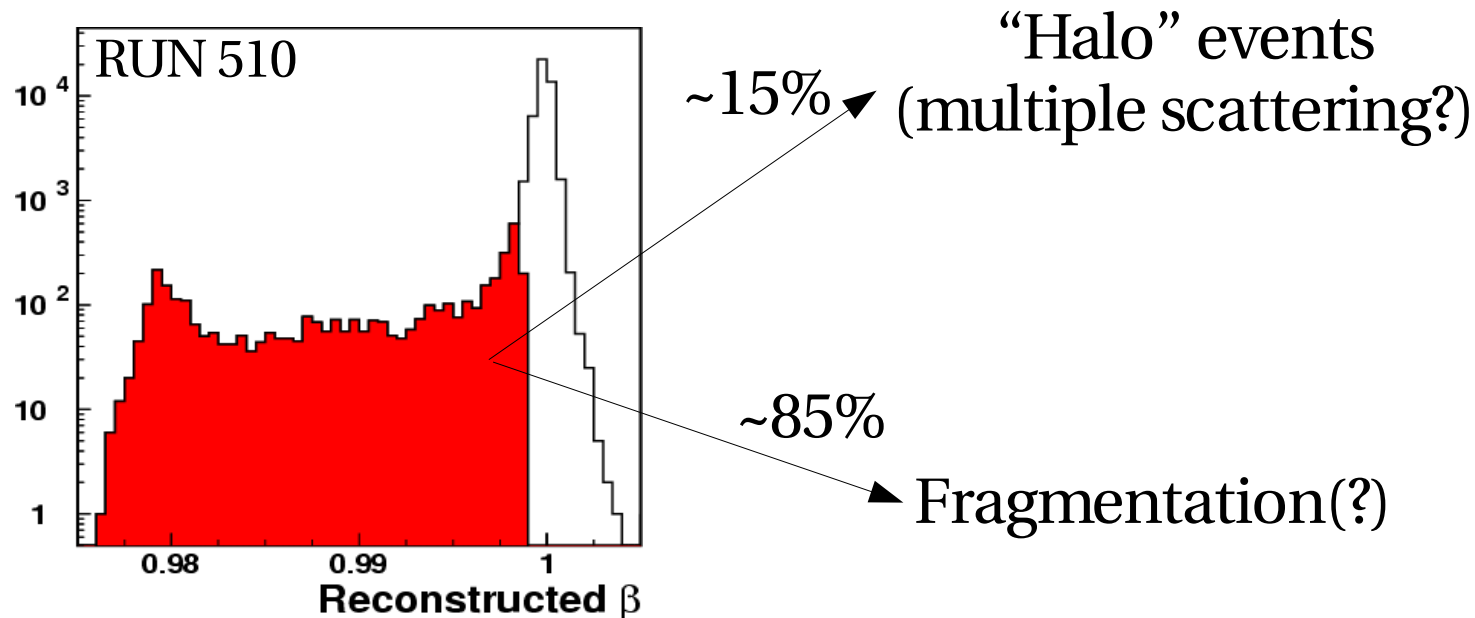
Fragmentation(?)



• How can we identify them without using the vertex-beta reconstruction?

# Selection

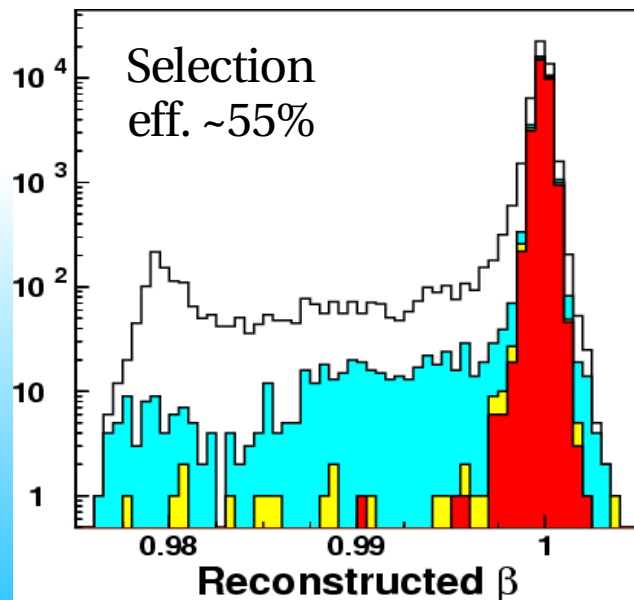
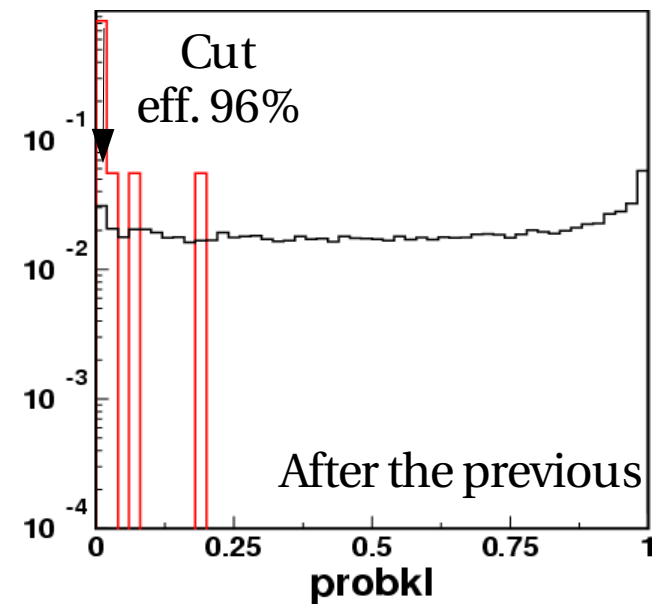
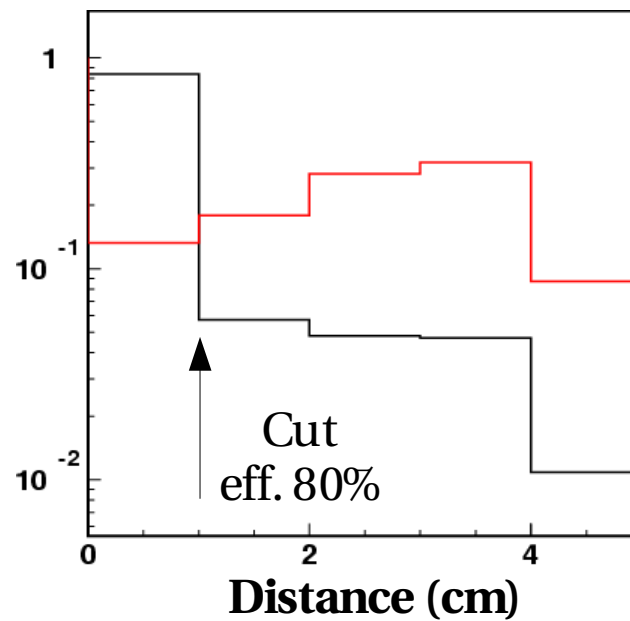
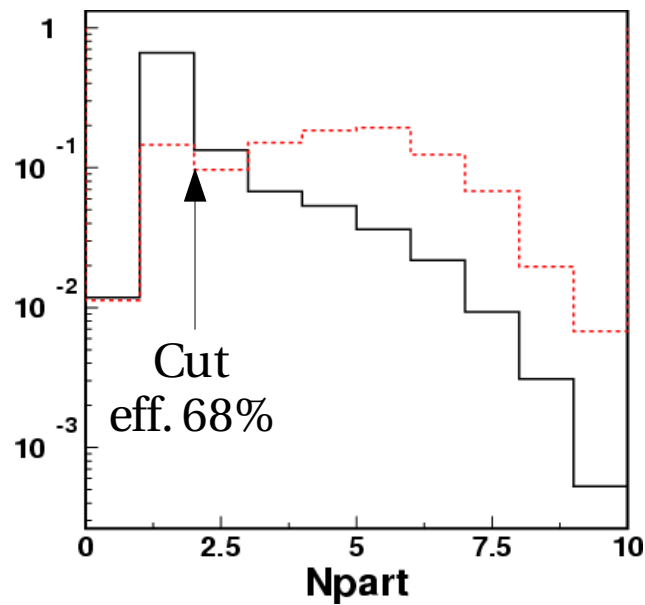
And it gets worse if we do not select Z.



## Cook-book:

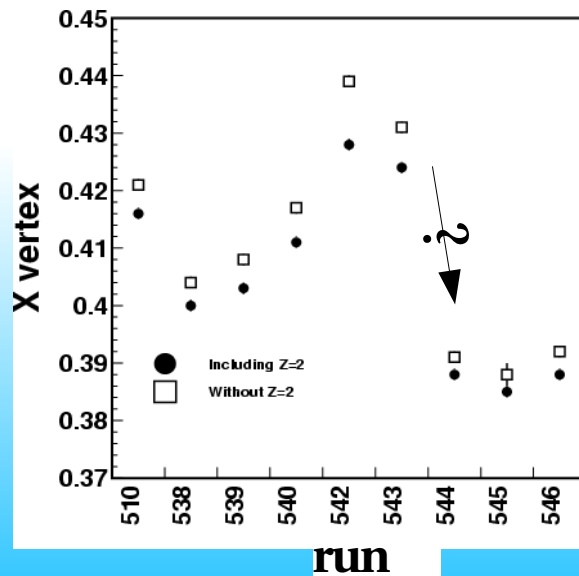
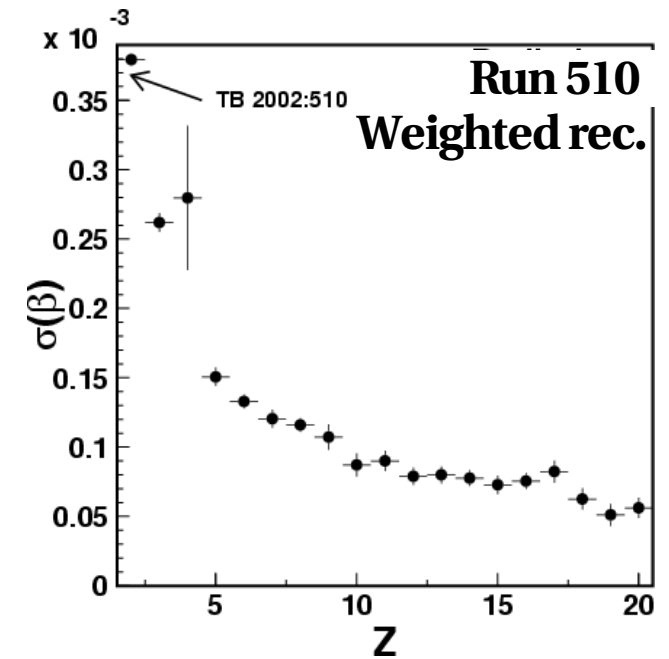
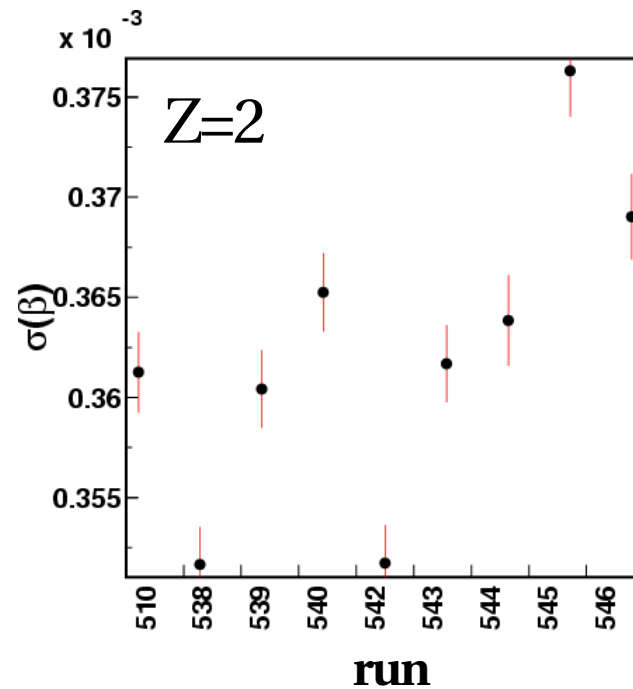
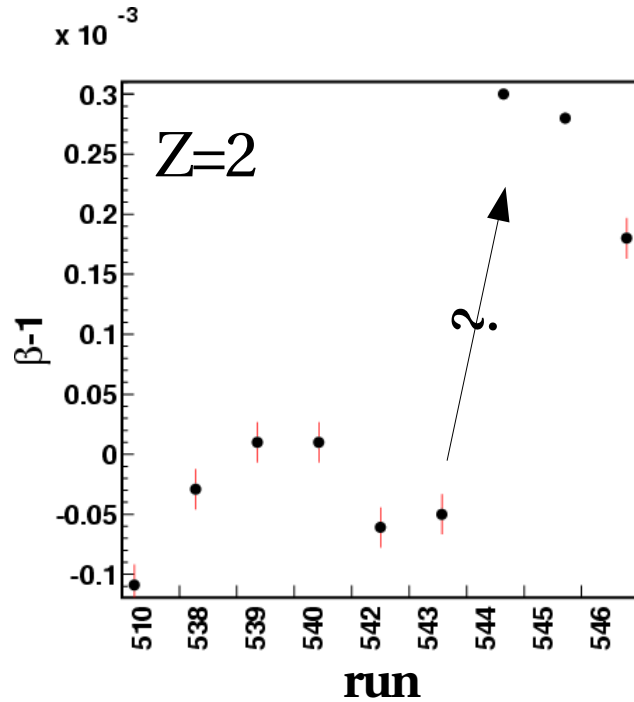
- Deal with fragmentation counting how many particles crossed the PMT array and selecting those with a small number (less than two). Used particle number estimator implementer in ntuple (NPART word)
- Deal with “halo” by selecting events with a particle matching the fill vertex.
- Use a soft selection on probkl to remove the remaining fragmentation events: only cut depending in reconstruction.

# Selection



● Final sample with ~0.01% of background (for current analysed runs).

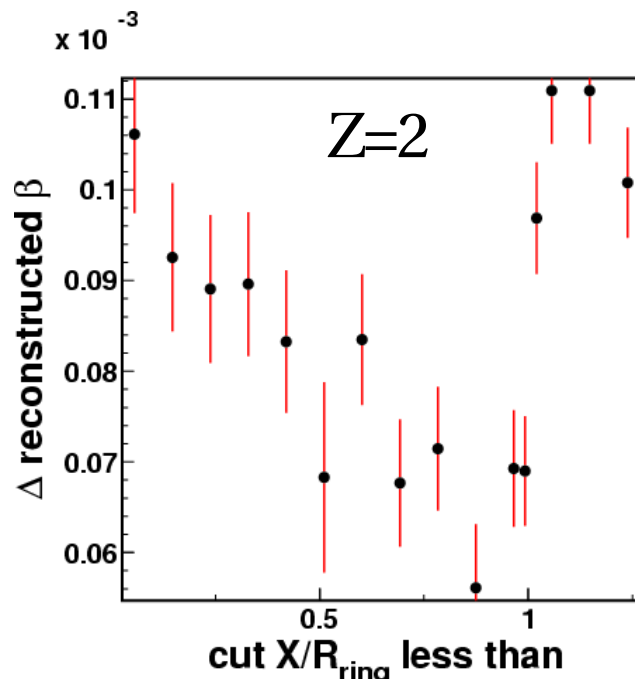
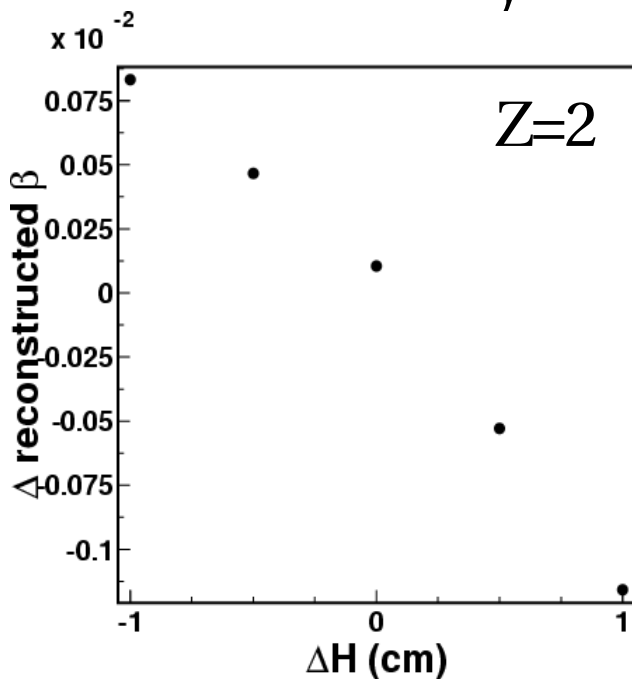
# Results: scanning N.103G



538	539	540
542	510	543
544	545	546

- Resolution behaves as expected with Z.
- Resolution value is compatible with 2002.
- R. index homogeneity at the  $10^{-4}$  level.
- What is going on with bottom part of tile?  
Need systematics study.

# Results: systematics for N.103G

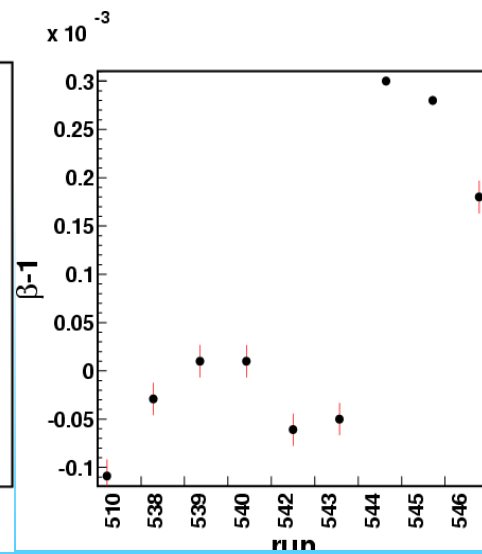
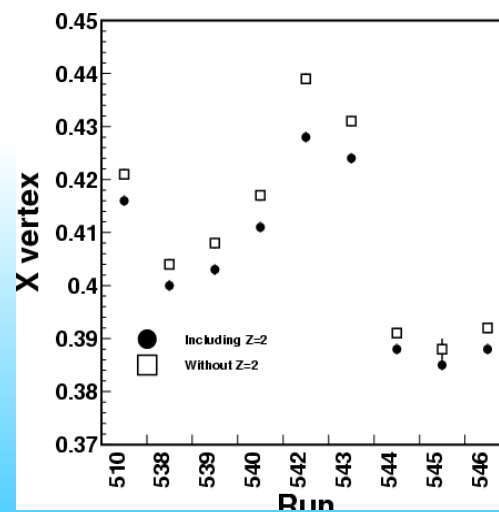
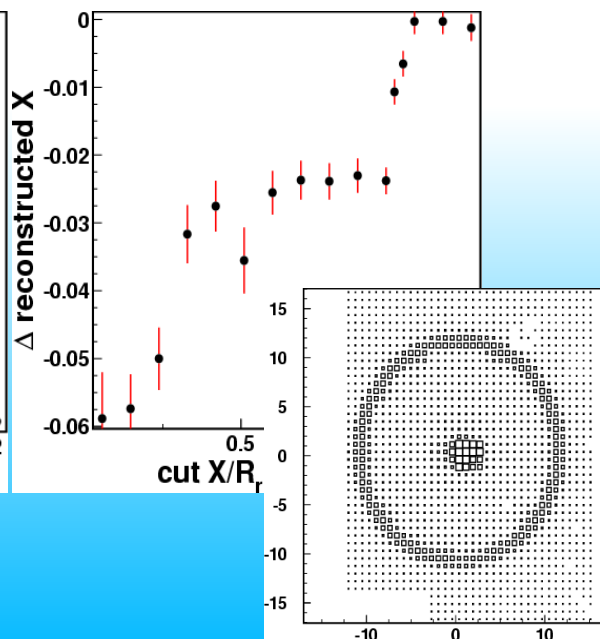
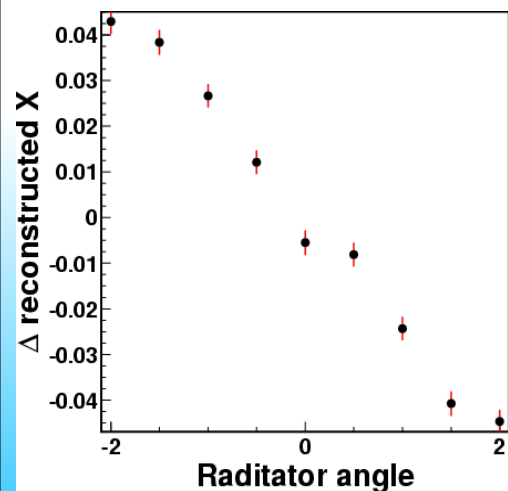


Bottom side effect could be due to

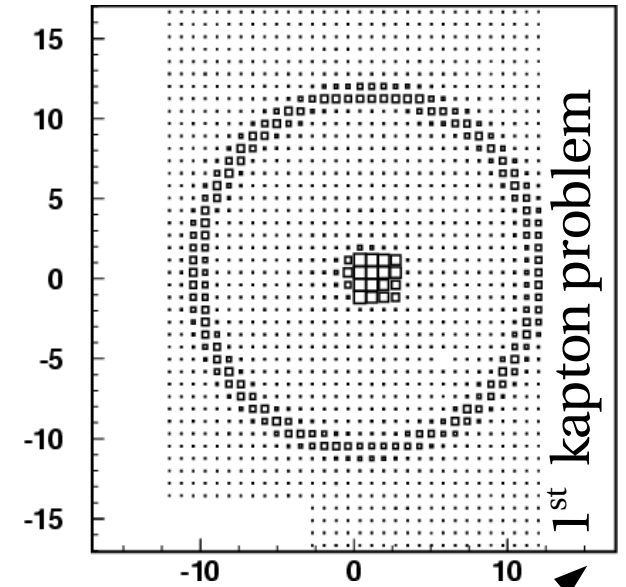
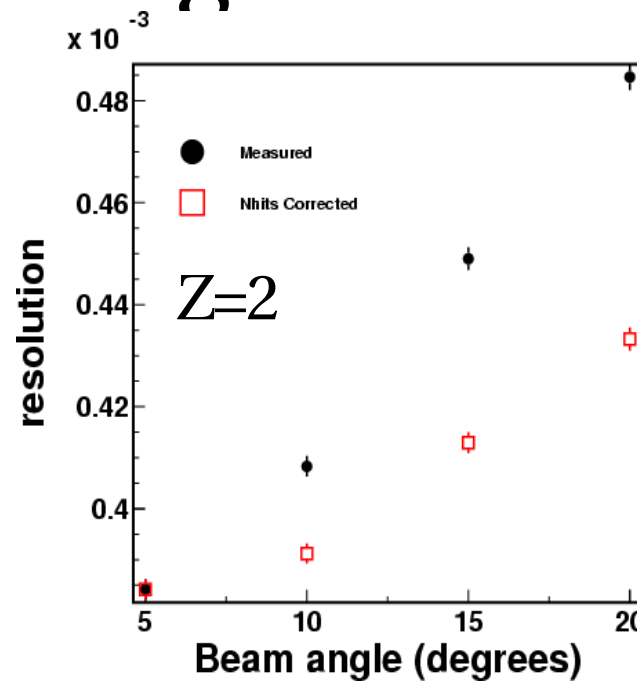
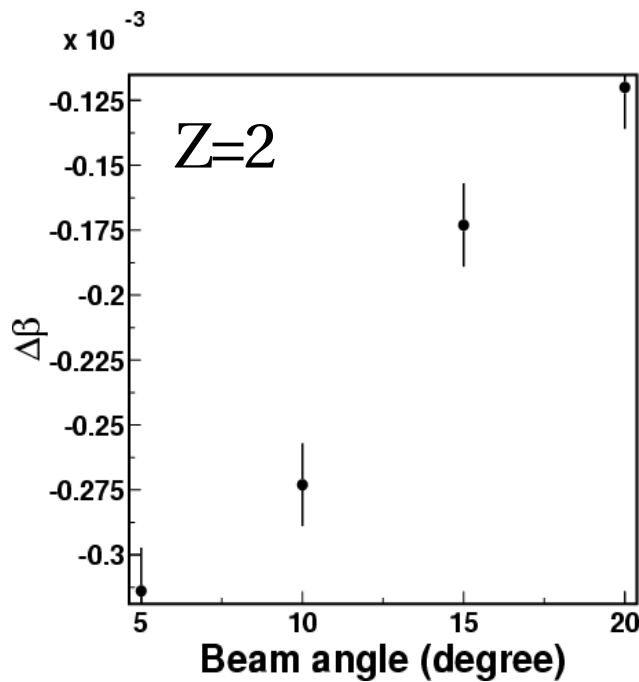
Bad radiator positioning (few mm).

and

Misalignment (<1 degree).

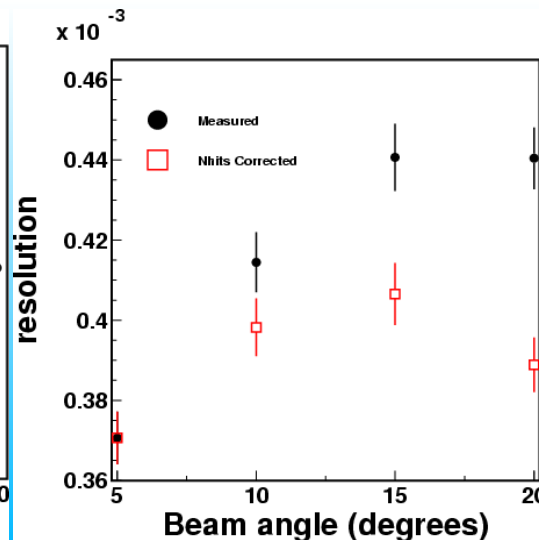
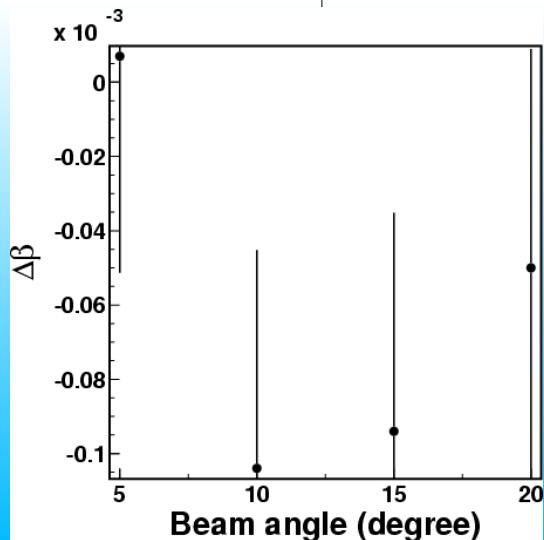


# Results: beam angle runs for N103G



More hits are lost here for larger angles, Thus correction is necessary.

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MC with the next ingredients

- Forward scattering
- First kapton problem