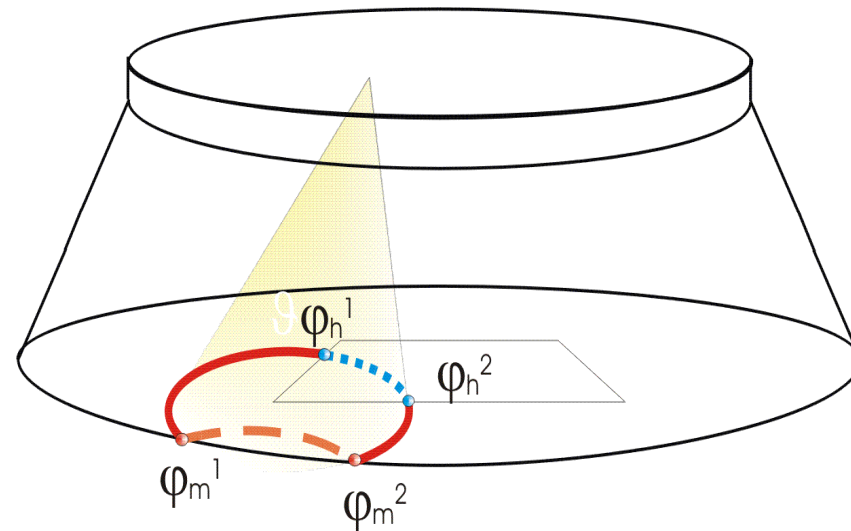


Geometrical Acceptance of the Cherenkov Pattern



Luísa Arruda, Fernando Barão

LIP (Laboratório de Instrumentação e Física de Partículas)

-Av. Elias Garcia, 14-1° 1000-149 Lisbon



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 - Reflection
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 - Simulation results/calculation
 - Applicability



Photon Pattern Tracing

Overview

When a charged particle crosses the radiator with a speed greater than c_{medium} , a certain number of photons is emitted isotropically around the particle with an aperture angle q_c

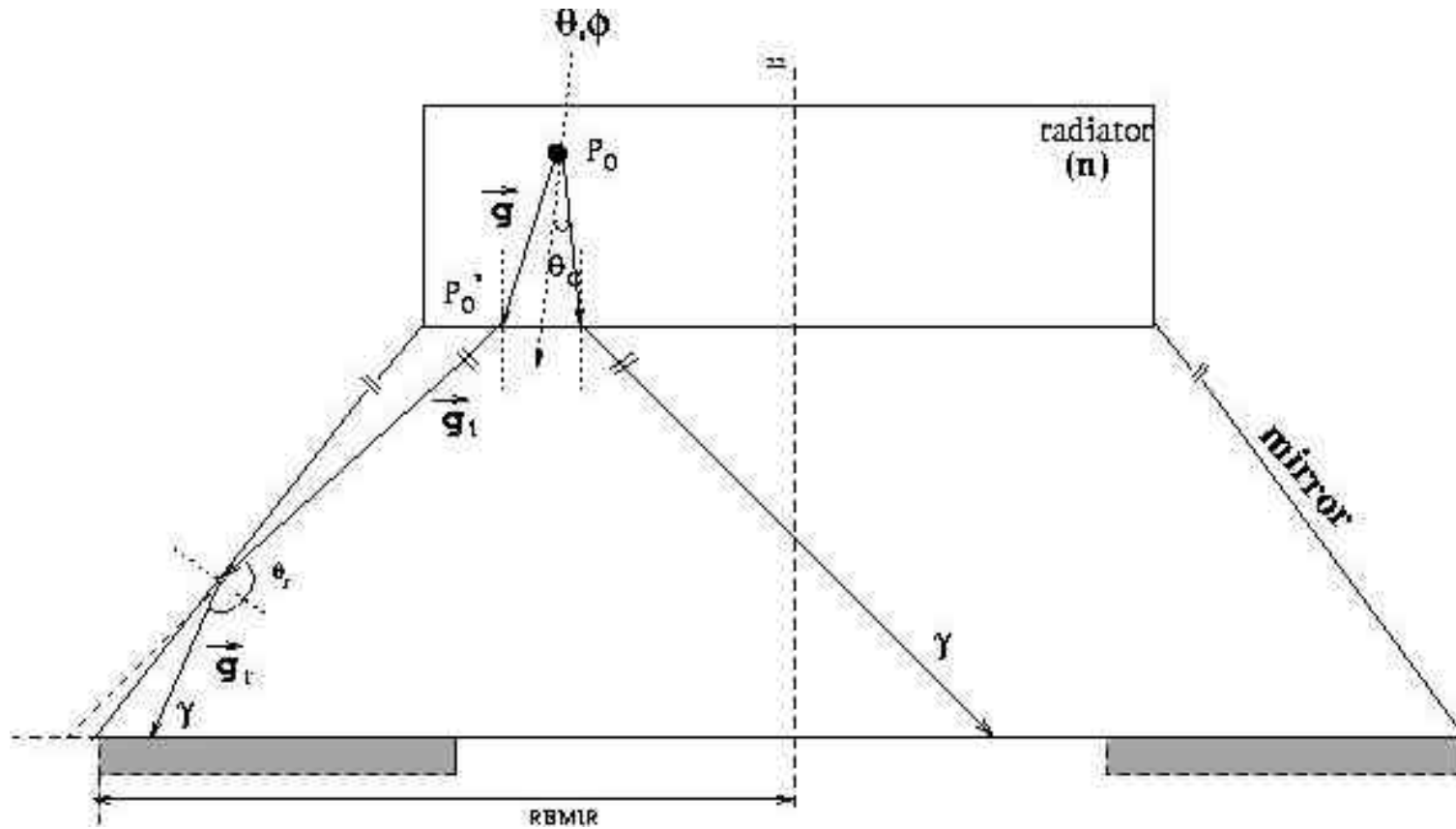
The photons interact through:

❖ refraction on radiator boundary (and eventually total reflection, depending on their incident angle q_i)

or

❖ reflection on conical mirror

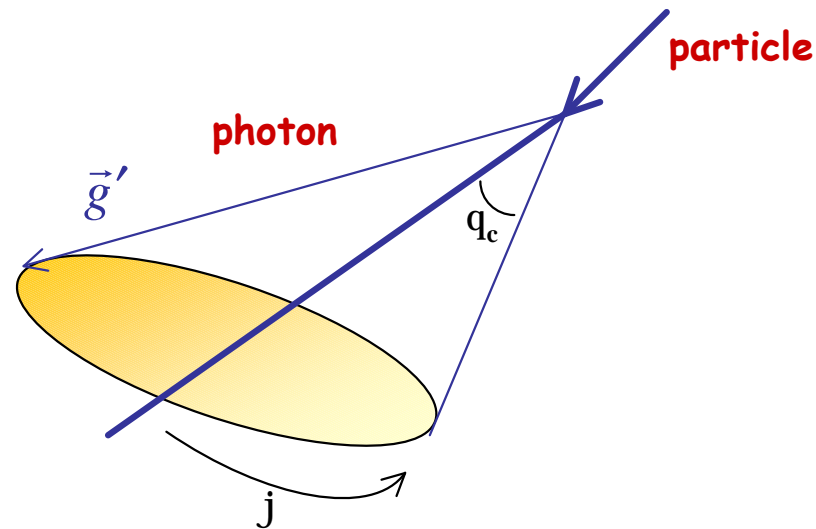
A hit pattern is produced in PMT matrix with a Geometrical Acceptance depending on the radiator's impact point P , particles direction (q, f) and Cherenkov angle q_c .



Particle's frame:

The parametric equations of the photon in terms of the azimuthal angle j are:

$$\vec{g}'(q_c, j) = (\sin q_c \cos j, \sin q_c \sin j, \cos q_c)$$



Particle's frame/Detector's frame

Transformation matrix elements: $T_{i,j} = \vec{e}_i \cdot \vec{e}_{j'}$

$\vec{e}_i, \vec{e}_{j'}$: directions of the two frames axis

$$\vec{e}_x = (1, 0, 0)$$

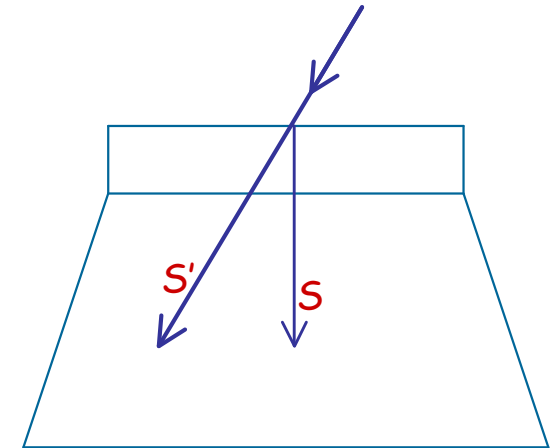
$$\vec{e}_y = (0, 1, 0)$$

$$\vec{e}_z = (0, 0, 1)$$

$$\vec{e}_{z'} = (\sin q \cos f, \sin q \sin f, \cos q)$$

$$\vec{e}_{y'} = (\sin f, -\cos f, 0)$$

$$\vec{e}_{x'} = \vec{e}_{y'} \times \vec{e}_{z'} = (-\cos q \cos f, -\cos q \sin f, \sin q)$$



S' particle's frame

S detector's frame

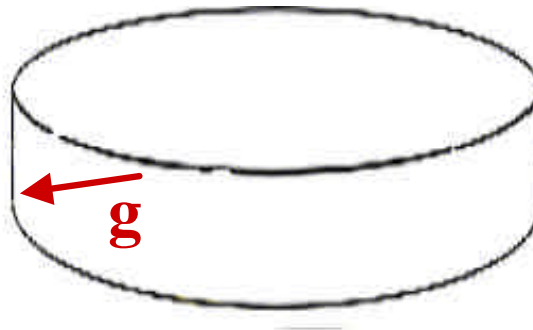
The photon's direction is transformed and in the detector's comes:

$$\vec{g} \equiv \begin{pmatrix} g_x \\ g_y \\ g_z \end{pmatrix} = \underbrace{\begin{pmatrix} -\cos\eta \cos f & \sin f & \sin\eta \cos f \\ -\cos\eta \sin f & -\cos f & \sin\eta \sin f \\ \sin\eta & 0 & \cos\eta \end{pmatrix}}_{T_{i,j}} \begin{pmatrix} g'_x \\ g'_y \\ g'_z \end{pmatrix}$$

Intersection point with radiator side boundaries:

➤ This is solution of the following equation:



$$(z - z_0)^2 \left[\left(\frac{g_x}{g_z} \right)^2 + \left(\frac{g_y}{g_z} \right)^2 \right] + 2(z - z_0) \left[x_0 \frac{g_x}{g_z} + y_0 \frac{g_y}{g_z} \right] + (x_0^2 + y_0^2 - RTMIR^2) = 0$$

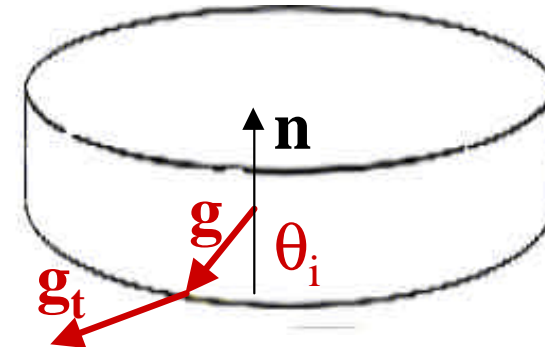


Photon Refraction at radiator boundary:

According to the transformation the incident angle, q_i , in the radiator's boundary is obtained as:

$$\cos q_i = \sin q \sin q_c \cos j + \cos q \cos q_c$$

- $n \sin q_i > 1$  total reflection
- $n \sin q_i < 1$  refraction in point



$$P'(x'_0, y'_0, z'_0) = P_0(x_0, y_0, z_0) + \frac{(z'_0 - z_0)}{g_z} \vec{g}_t$$

z'_0 ° radiator basis plane

Transmission direction:

$$\vec{g}_t = \frac{\sin q_t}{\sin q_i} \vec{g} + \frac{\sin(q_t - q_i)}{\sin q_i} \vec{n} = n \vec{g} + \frac{\sin(q_t - q_i)}{\sin q_i} \vec{n}$$

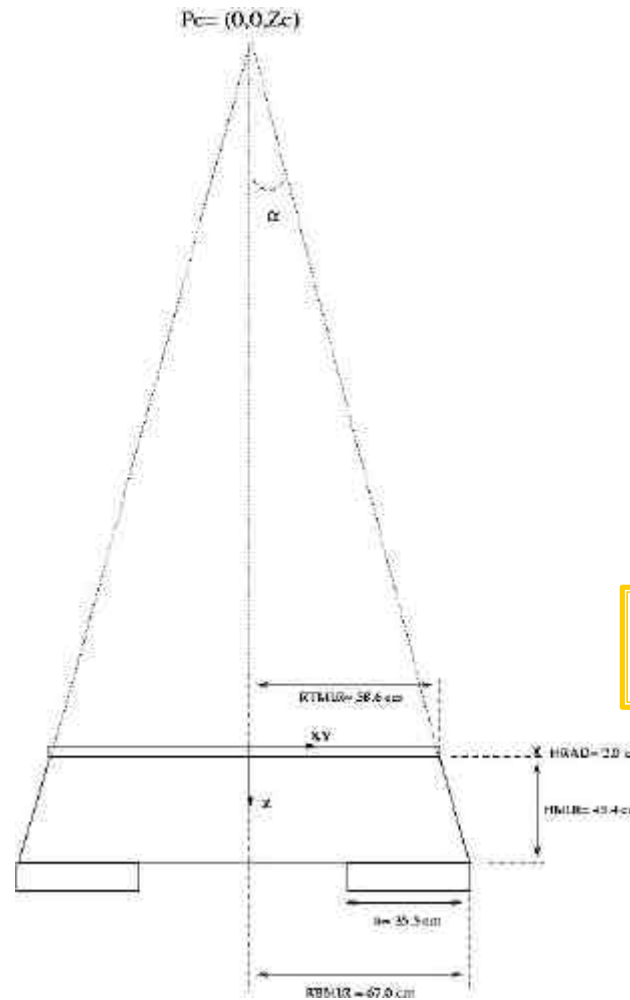
$$\vec{n} \equiv (0, 0, -1)$$

Where:

q_i incident angle measured with respect to the normal

q_t transmission angle obtained from Snell's law: $\sin q_i = n \sin q_t$

Mirror Surface:



$$\tan a \equiv \frac{RBMIR - RTMIR}{HMIR}$$

$$z_c \equiv \frac{RTMIR \times HMIR}{RBMIR - RTMIR} - HRAD$$

$$x^2 + y^2 - \tan a^2 (z - z_c)^2 = 0$$

Intersection point of the photon with the mirror:

➤ The z-coordinate of the intersection point is solution of the equation:

$$(z-z'_0)^2 \left[\left(\frac{g_{tx}}{g_{tz}} \right)^2 + \left(\frac{g_{ty}}{g_{tz}} \right)^2 - \tan^2 \alpha c^2 \right] + 2(z-z'_0) \left[\frac{g_{tx}}{g_{tz}}(x'_0-x_c) + \frac{g_{ty}}{g_{tz}}(y'_0-y_c) - \tan^2 \alpha c^2(z'_0-z_c) \right] + (x'_0-x_c)^2 + (y'_0-y_c)^2 - \tan^2 \alpha c^2(z'_0-z_c)^2 = 0$$

➤ The x, y coordinates are obtained from:

$$x = x'_0 + \left(\frac{g_{tx}}{g_{tz}} \right) (z - z'_0)$$

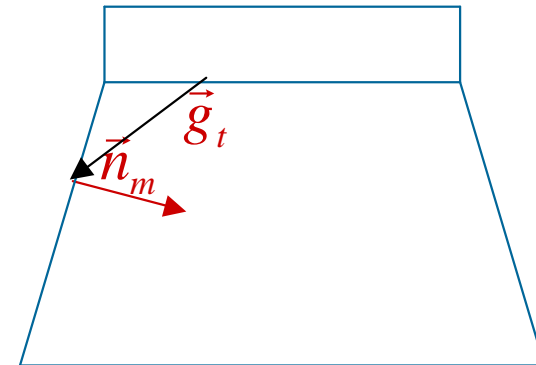
$$y = y'_0 + \left(\frac{g_{ty}}{g_{tz}} \right) (z - z'_0)$$

Photon reflection on mirror:

The reflected photon's direction can be expressed in terms of:

- the normal to the mirror's wall \vec{n}_m (gradient of the conical surface, pointing inward)
- new incident direction \vec{g}_t

$$\vec{g}_r = \vec{g}_t + 2 \cos \theta_i \vec{n}_m$$



Photon reflection will only happen for those photons which intersect the PMTs' plane (P_I) with a distance to the z-axis greater than RBMIR

This distance can be computed from the coordinates of the intersection point in radiator and taking into account the height of the mirror (DZ_{MIR}).

$$P_I = P_0' + \frac{\Delta Z_{MIR}}{g_{tz}} \vec{g}_t$$



At this stage photon's will either:

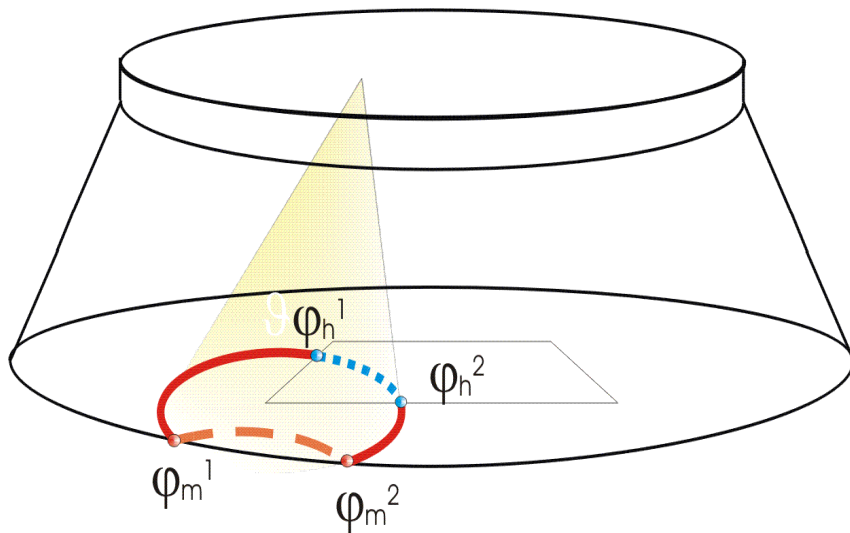
- Reach the PMTs matrix
- Fall in the squared hole on the top of the EMC

Intersection point with the limits of the squared hole:

$$\begin{aligned} \pm x_{\text{lim}} &= x_r + \frac{g_{rx}}{g_{rz}}(z_{\text{plane}} - z_{I0}) & \pm x_{\text{lim}} &= x'_0 + \frac{g_{tx}}{g_{tz}}(z_{\text{plane}} - z'_0) \\ & \text{or} & & \\ \pm y_{\text{lim}} &= y_r + \frac{g_{ry}}{g_{rz}}(z_{\text{plane}} - z_{I0}) & \pm y_{\text{lim}} &= y'_0 + \frac{g_{ty}}{g_{tz}}(z_{\text{plane}} - z'_0) \end{aligned}$$

Acceptances Calculation

Achieved the intersection point the acceptance calculus of each portion in the different detector elements is immediate, once in the particle's frame the photon distribution is uniform!!!



Geometrical Acceptance:

$$\text{Dir_Acc} + \text{Mir_reflectivity} * \text{Mir_Acc}$$

Direct pattern:

$$\text{Dir_Acc} = \frac{(j_h^1 - j_m^1) + (j_m^2 - j_h^2)}{Dj_{TOT}}$$

Pattern in the Mirror :

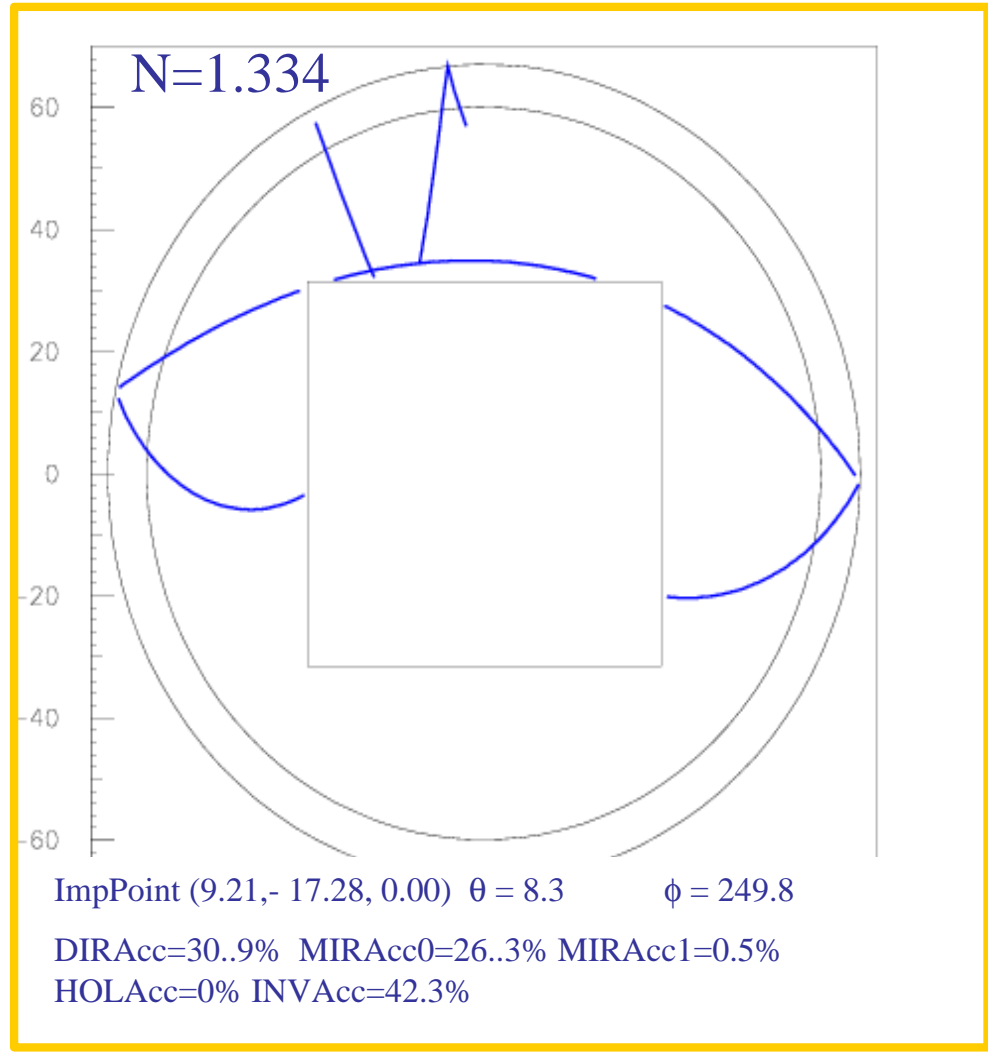
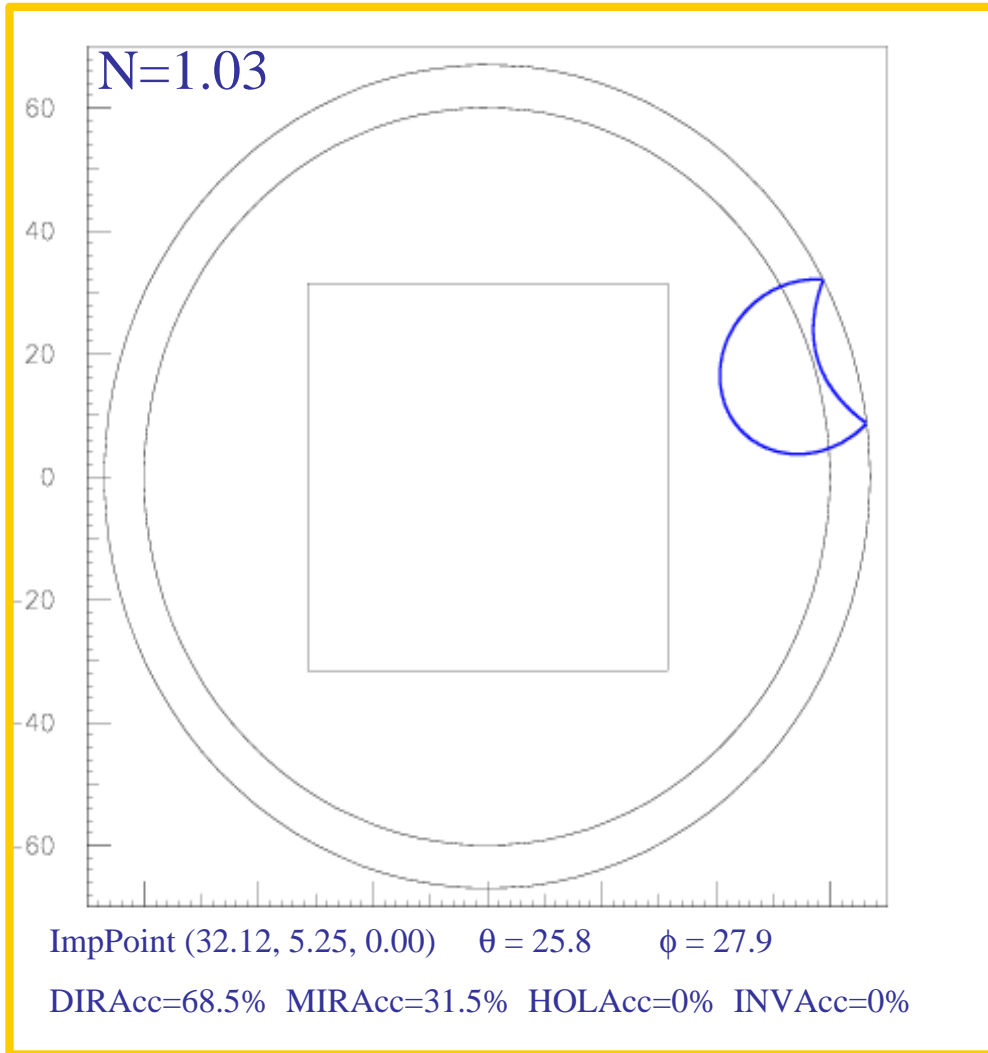
$$\text{Mir_Acc} = \frac{(j_m^2 - j_m^1)}{Dj_{TOT}}$$

Pattern in the Hole :

$$\text{Hol_Acc} = \frac{(j_h^2 - j_h^1)}{Dj_{TOT}}$$



Events and corresponding acceptances produced in AGL and NaF



Impact point (28, -33, 0)

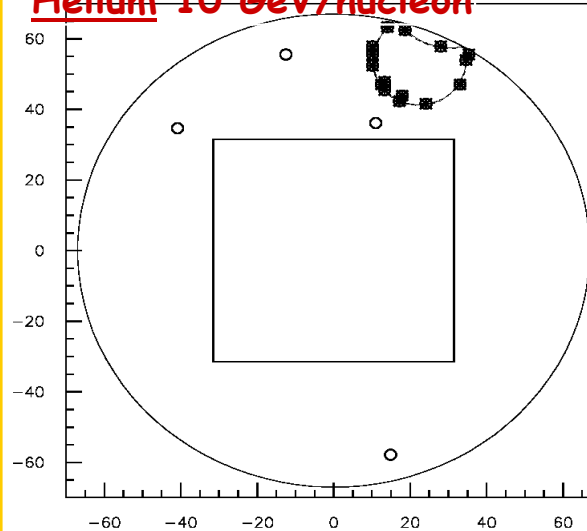
$q = 12^\circ$

$f = 290^\circ$

$b = 0.996$

No of: hits = 6
 used hits = 4
 photoelectrons = 4

Helium 10 GeV/nucleon



Impact point (20, 20, 0)

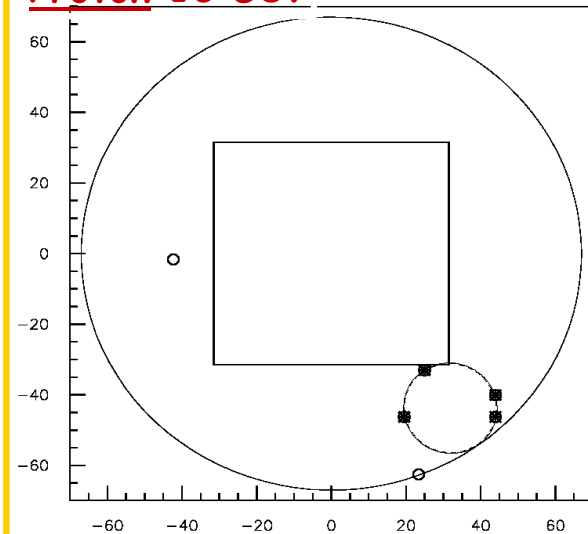
$q = 15^\circ$

$f = 80^\circ$

$b = 0.995$

No of: hits = 33
 used hits = 25
 photoelectrons = 32

Proton 10 GeV



Impact point (20, 40, 0)

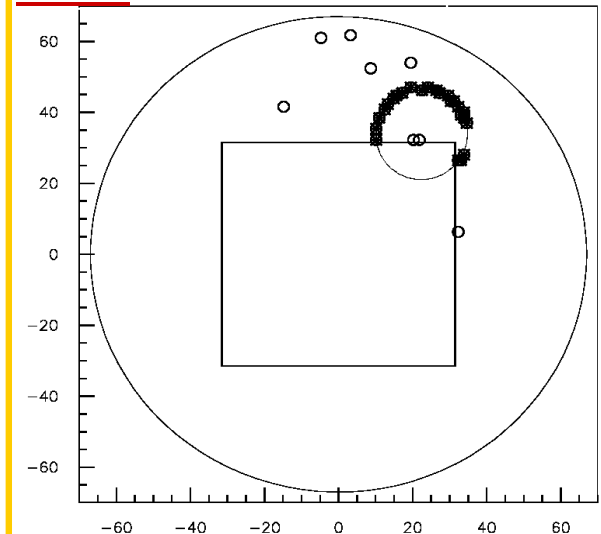
$q = 15^\circ$

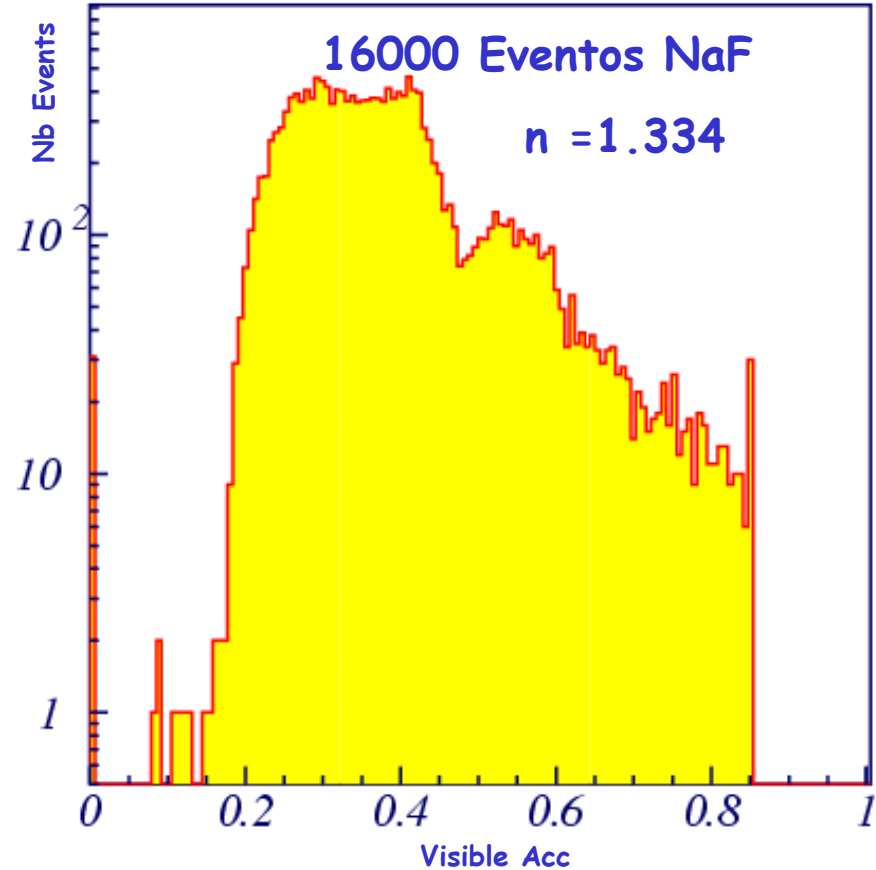
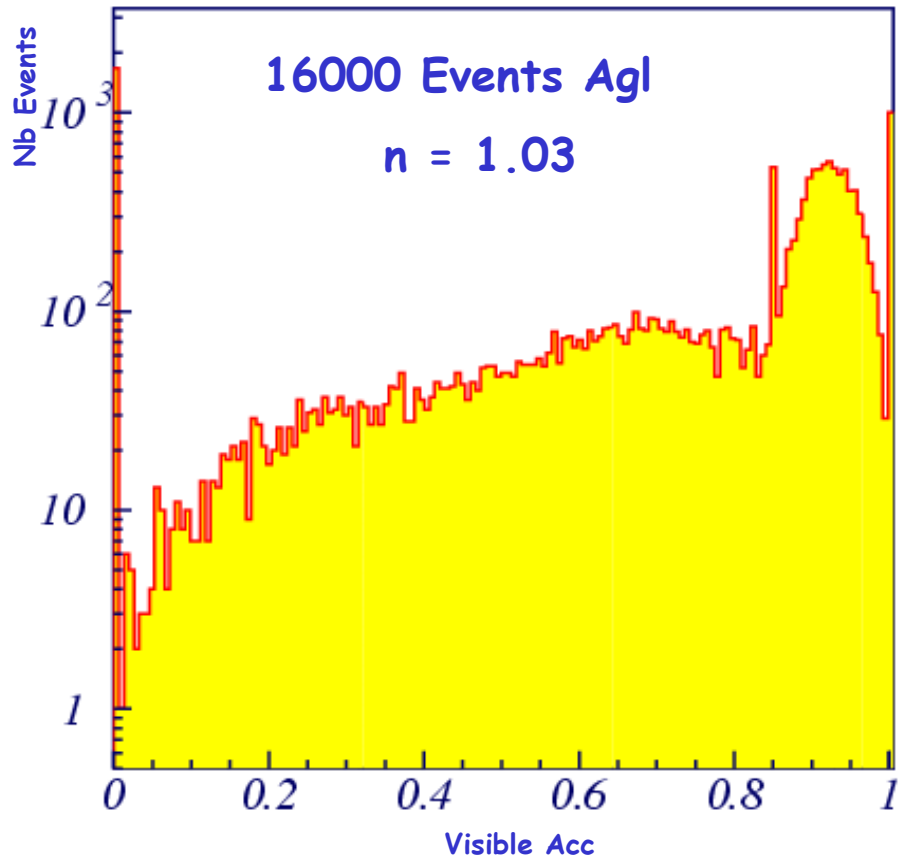
$f = 80^\circ$

$b = 0.995$

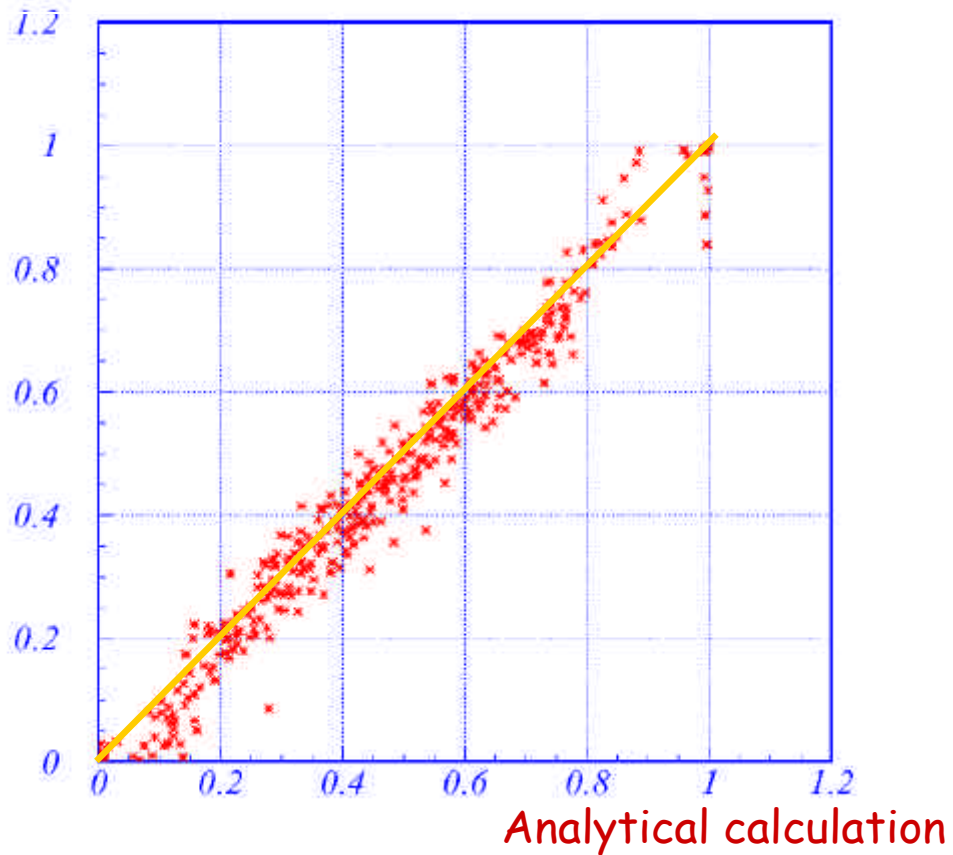
No of: hits = 19
 used hits = 15
 photoelectrons = 15

Litium 10 GeV/nucleon





Simulation



Simulation

$$\frac{\text{No. of reflected photons}}{\text{No. of observed photons}}$$

Analytical Calculation

$$\frac{0.9 * \text{Mir_Acc}}{\text{Dir_Acc} + 0.9 * \text{Mir_Acc}}$$

This study is applied to:

- ✓ Velocity reconstruction
- ✓ Charge reconstruction
- ✓ Evaluation of eventual inefficient regions of the detector
- ✓ Study of the radiator light yield mapping