



# AOD Trigger Analysis in release 13

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US-ATLAS Analysis Jamboree BNL 6-10 August 2007

# Outline



- Outline of analysis techniques
- Recap: trigger analysis with Rel.12
  - Trigger menu
  - TriggerDecision
- Rel.12 vs Rel.13
  - TriggerDecision vs TrigDecisionTool
  - Trigger menu changes
  - Details of TrigDecisionTool
- Analysis recipes
  - Athena-based AOD recipes
  - Basic TrigDecisionTool
  - Advanced TrigDecisionTool: Navigation
  - Re-run trigger decision
  - Other tools
- Rel. 13 status
  - What works and what doesn't
- Trigger menus (point to TAPM)
- Conclusions

# Trigger Analysis techniques

- **Things you can do with AOD in Athena.**
- Check chain status
  - Did the signature(s) I'm interested in pass or fail?
- Look at objects reconstructed by the trigger
  - Dig a bit deeper into why the chain passed or not
  - Compare with offline reconstruction
  - See AOD content talk
- Change the trigger cuts
  - Modify the properties of the hypothesis algorithms
  - Re-run the decision
  - Tune the cuts to optimise rate/efficiency

# Recap: what exists in 12.0.6

- 12.0.6-7 used for **CSC production**;
  - Use CSC-06 configuration:
 

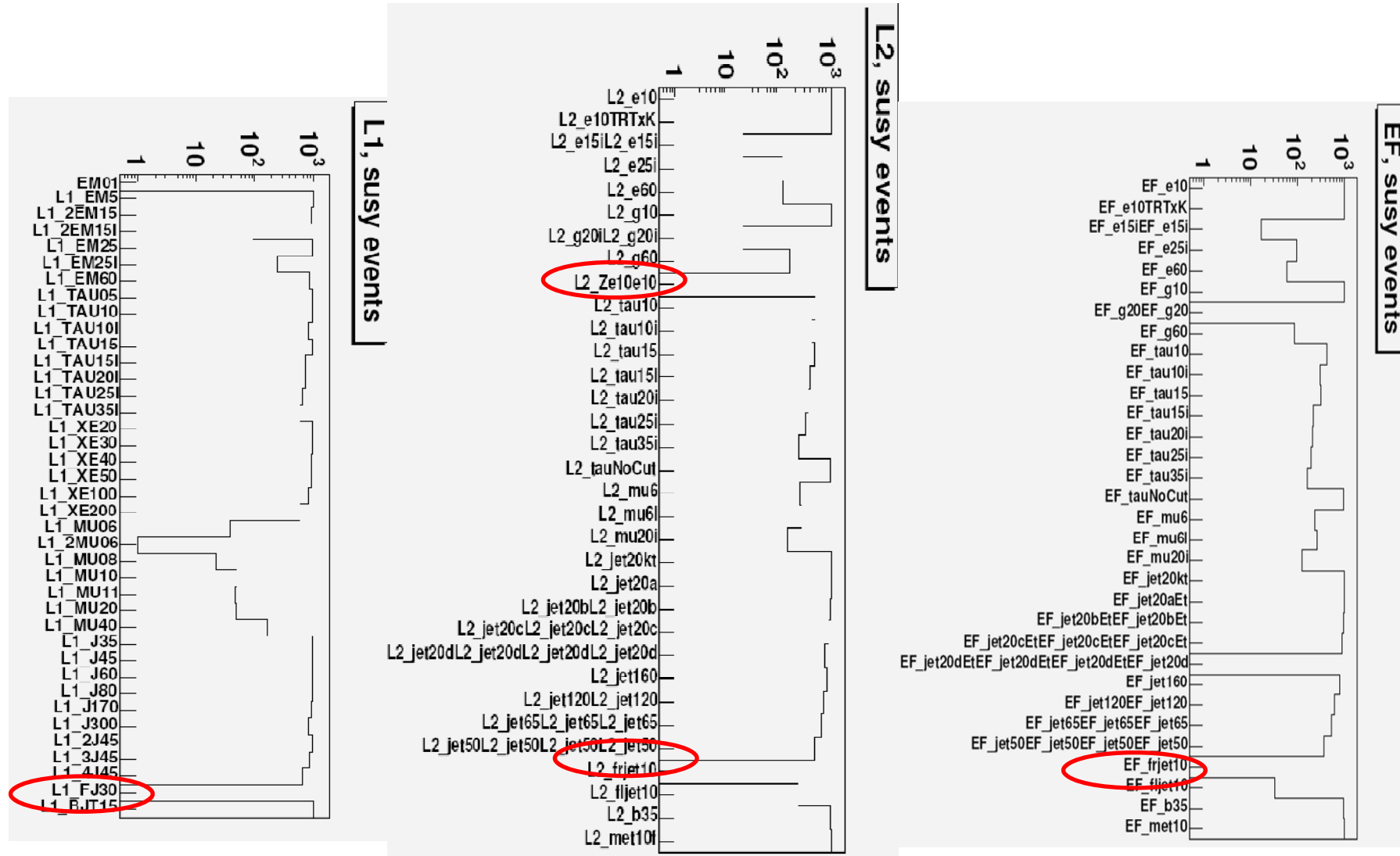
```
TrigT1ConfigVersion="CSC-06"
TrigHLTConfigVersion="CSC-06"
```
- Stream tests use somewhat different menu (STR-01)
- Main **physics** trigger signatures:

Slice	HLT signatures	Starting from L1 items:	Comments
<b>Electron</b>	2e15i, e25i, e60	2EM15, 2EM25, EM60	No isolation in L1 items; e25i ~realistic
<b>Photon</b>	2g20i, g60	2EM15i, EM60	Start from L1 items with isolation
<b>Muon</b>	mu6, mu20i	MU06, MU20	No isol; mu20i ~realistic; L1 $p_T$ ordering
<b>Tau</b>	tau10i, tau15i, tau20i, tau25i, tau35i	TAU10i, TAU15i, TAU20i, TAU25i, TAU35i	
<b>Jet</b>	j160, 2j120, 3j65, 4j50	J45, 2J45, 3J45, 4J45	L1_J45 not realistic
<b>ETmiss</b>	met10	TAU05	Starts from L1 tau

- In addition, **technical** or “**expert**” signatures for performance studies
  - tauNoCut, e10, jet20...
  - Needed in practice to allow trigger rerunning (must produce trigger objects)

# What exists in 12.0.6 (cont.)

- Full list of trigger signatures, including technical signatures



# What doesn't exist in 12.0.6

- Most of the above signatures have **not been optimized**:
  - This means that the efficiencies and rates are more or less **unrealistic**
  - Means that asking if **trigger passed** is meaningless
- Most likely many useful **signatures missing** in each slice
- No **prescale** factors
  - These can easily be studied by hand, at least in simple cases
- Some existing signatures are **“turned off”**
  - b35 : run in “AcceptAll” mode
  - L2\_Ze10e10 : e10 “technical” signature not storing TrigElectrons
  - frjet10 : problems with L1 bit encodin/non-optimal calibration
- **Mixed triggers** not possible
  - tauXX + ETmissYY; muXX + eYY ...
- No **ETsum** or **Jet Sum** triggers yet

# Using TriggerDecision – 12.0.6

- TriggerDecision: AOD/ESD object filled for all signatures
- Retrieve from StoreGate:
  - Default SG key is “MyTriggerDecision”  
(TrigDecisionMaker/jobOfragment\_TriggerDecisionMaker.py)
- Query TriggerDecision:

```
TriggerDecision* p_trigger_decision;  
sc = m_storeGate->retrieve(p_trigger_decision, "MyTriggerDecision");  
if ( p_trigger_decision->isTriggerPassed() )  
    m_log << MSG::DEBUG << "Some signature was satisfied!" <<  
endreq;  
if ( p_trigger_decision->isDefined("e25i") ) {  
    bool e_candidate_found = p_td->isPassed("e25i");  
    m_log << MSG::DEBUG << "e25i signature was satisfied!" <<  
endreq;  
}
```

- Filled for whatever signatures were configured
  - Retrieves configuration tables at initialization for L1/L2/EF
- Self-contained
  - No config needed to use it in AOD

# Problems with 12.0.6

- TrigDecision
  - In order to be self-contained, each signature (chain) is stored as a string, along with its pass/fail status
  - not the most space-efficient approach and does not scale well as the menu grows
- Navigation
  - Outside of the trigger algorithms themselves, no uniform way to relate features from different algorithms, same RoI
  - Use of pointers in some classes as a workaround caused AOD size issues.
  - No way to know which features relate to successful chains, e.g. which egammas passed the e25i trigger?



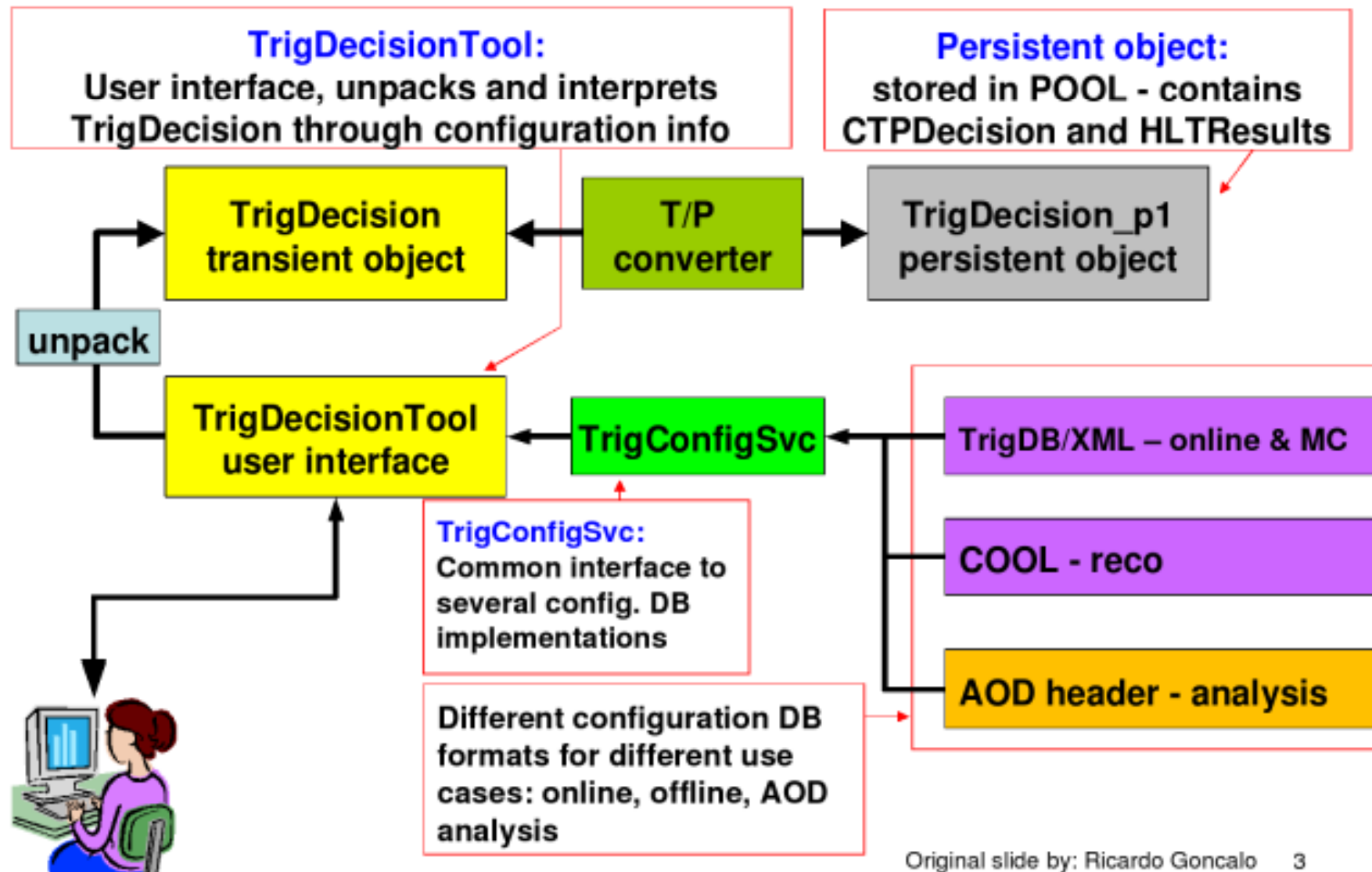
# Tutorial for 12.0.6

- <https://twiki.cern.ch/twiki/bin/view/Atlas/TriggerAnalysisTutorial1205>
- You can still do a lot despite the noted deficiencies.

# Release 12 vs. release 13

- TrigDecision/TrigDecisionTool replace TriggerDecision
  - What's new?
    - Compact: chains stored as bits
    - Use config service to interpret bits as chain names
    - Config saved in AOD (ideally per-run) so still self-contained
    - Access through tool to hide this
    - Navigation from chains to related features
  - Described on following pages
- Menu differences
  - More complete, but FDR menu planned for 13.0.30
  - Caveats about unoptimized triggers still apply
  - Some changes to chains and AOD content
  - New Steering supports most missing features

# TrigDecision: Design



Original slide by: Ricardo Goncalo 3

# TrigDecisionTool - details

- TrigDecisionTool is the interface for users to analyse the results of the trigger.
  - Brings together event-wise information and configuration information (which is run-wise)
  - Provides access to run-wise info using handles (like human readable chain names) which exist only in configuration.
  - It is a tool because it has to use number of other Athena services and tools.
  - It relies on the ESD/AOD object TrigDec::TrigDecision
- The TrigDec::TrigDecision is an object holding event-wise trigger information.
  - TrigDecision is produced in Athena, after trigger has run from RDO, and saved to AOD & ESD
  - Created by TrigDecisionMaker algorithm
  - Inputs are CTPDecision (LVL1), HLTRResult (LVL2 & EF) and the trigger configuration
  - It is T/P separated and its persistent partners are defined in the TrigEventAthenaPool package.
  - **It should not be used directly, but via the TrigDecisionTool**

# TrigDecisionTool (cont.)

- There are 4 levels of detail for accessing trigger config information, TrigDecisionDetails.
  1. NONE - if no configuration information is needed - and only simple information can be inspected
  2. CHAINS - where only chain information is needed - also no configuration is needed
  3. CONFIG - when the configuration is needed and user friendly methods are enabled
  4. FULL - when also trigger objects need to be accessed
- Reference documentation for TrigDecisionTool:
  - [http://atlas-computing.web.cern.ch/atlas-computing/links/nightlyDevDirectory/AtlasOffline/latest\\_doxygen/InstallArea/doc//TrigDecision/html/classTrigDec\\_1\\_1TrigDecisionTool.html](http://atlas-computing.web.cern.ch/atlas-computing/links/nightlyDevDirectory/AtlasOffline/latest_doxygen/InstallArea/doc//TrigDecision/html/classTrigDec_1_1TrigDecisionTool.html)
- Simple, self-contained object TrigDec::TrigDecisionRecord also available
  - Originally made for SAN
  - Could be used in AOD for direct ROOT access

# Analysis recipes

- Athena-based AOD recipes
- Basic TrigDecisionTool
- Advanced TrigDecisionTool: Navigation
- Re-run hypotheses
  - Similar to rel 12 tutorial, not covered today.
- Other tools – TrigDecisionTool clients

# Reading AOD directly in ROOT?

- The recipes presented today all read AOD within Athena
- Reading AOD with ROOT is experimentally available in 13.0.X
- Not yet possible/supported for the trigger
- But progress is being made
- Plan to work in it this week
- Probably for rel 14

# Recipes – RG slides go here

- Preliminary Instructions:
- 1) Set up 13.0.20
- 2) Check out PhysicsAnalysis/AnalysisCommon/UserAnalysis
  - <https://twiki.cern.ch/twiki/bin/view/Atlas/UserAnalysis>
  - and check you can make it and run an example so it is working
- 3) workaround for bug: check out and build latest TrigDecision???
- 4) Copy requirements, TrigAnalysisExample (.h and .cxx); make
- 5) find an AOD file & register it:
  - e.g. RTT or one made yourself.
  - `pool_insertFileToCatalog /path/to/myAOD.pool.root`
  - `FCregisterLFN -p /path/to/myAOD.pool.root -l myAOD.pool.root`
  - Tip: run `checkFile.py` to check the contents of the AOD file. You need to know what you are looking for, especially if it is a bare class, `std::vector` or another container.
- 6) Modify `AnalysisSkeleton_topOptions.py` for input AOD file and:
  - `# Trigger example algorithm`
  - `TrigAnalysisExample = Algorithm( "TrigAnalysisExample" )`
  - `TrigAnalysisExample.OutputLevel = INFO`
  - `theApp.TopAlg += [ "TrigAnalysisExample" ]`
- 7) run Athena
- **Coding notes:**
  - **templated code => you will get lots of DEBUG messages about unpacking and navigating which you did not write, but appear to be from your algorithm.**



# How-to

- 1. Instantiate a TrigDecisionTool

```
using namespace TrigDec;
```

```
TrigAnalysisExample::TrigAnalysisExample(const std::string& name,  
                                         ISvcLocator* pSvcLocator)
```

```
  : Algorithm(name, pSvcLocator),  
    m_storeGate("StoreGateSvc",name),  
    m_trigDec("TrigDec::TrigDecisionTool",this),  
    m_log(0)
```

```
{
```

- 2. Access the TrigDecisionTool methods
  - To ask if trigger passed (\*), which signatures were successful, etc

OR

- 3. Use the navigation to access trigger objects

# The new TrigDecisionTool - Examples

TrigDecision: TrigDec::TrigDecisionTool Class Reference - Windows Internet Explorer

http://atlas-computing.web.cern.ch/atlas-computing/links/buildDirectory/AtlasOffline/latest/InstallArea/doc/TrigDecision/html/

Web assistant

CSC HG... [atlas]... MyHam... [atlas]... TrigTut... [atlas]... USATLA... Trig...

```

        StatusCode initialize ()
        StatusCode finalize ()
        bool isPassed (TrigLevel lvl)
        bool isPassed (TrigLevel lvl, unsigned int chain_counter)
        bool isPassed (std::string chain_name)
        bool isTriggerPassed ()
        bool isConfigured (TrigLevel lvl)
        bool isConfigured (TrigLevel lvl, unsigned int chain_counter)
        bool isConfigured (std::string chain_name)
        const LVL1CTP::Lv1Item * getLv1Item (unsigned int item_counter)
        const LVL1CTP::Lv1Item * getLv1Item (std::string item_name)
        const HLT::Chain * getHLTChain (TrigLevel lvl, unsigned int chain_counter)
        const HLT::Chain * getHLTChain (std::string chain_name)
        const std::vector< LVL1CTP::Lv1Item * > & getConfiguredItems ()
        const std::vector< HLT::Chain * > & getConfiguredChains (TrigLevel lvl)
        int getFullChainPrescaleFactor (TrigLevel lvl, unsigned int chain_counter)
        int getFullChainPrescaleFactor (std::string chain_name)
        const HLT::Signature * getChainSignature (TrigLevel lvl, unsigned int chain_counter, int step=-1)
        const HLT::Signature * getChainSignature (std::string chain_name, int step=-1)
        const std::vector< const HLT::TriggerElement * > * getChainTEs (TrigLevel lvl, unsigned int chain_counter, int step=-1)
        const std::vector< const HLT::TriggerElement * > * getChainTEs (std::string chain_name, int step=-1)
        std::string getTELabel (const HLT::TriggerElement *te) const
        HLT::Navigation * getNavigation ()

template<class T>
        HLT::ErrorCode getFeature (const HLT::TriggerElement *te, const T *feature, const std::string &label="")

template<class T>
        HLT::ErrorCode getFeatures (const HLT::TriggerElement *te, std::vector< const T * > &feature, const std::string &label="")
        uint32_t masterKey () const
        const LVL1CTP::Lv1Result & getL1Result () const
        const HLT::HLTResult & getL2Result () const
        const HLT::HLTResult & getEFResult () const
        const TrigDecision & decision () const
        HLT::Sequence * findSeqForOutputTeType (const unsigned int teType)

template<class T>
        HLT::ErrorCode getPassFeatures (std::string chain_name, std::vector< const T * > &vec_features)

template<class T>
        HLT::ErrorCode getAllFeatures (std::string chain_name, std::vector< const T * > &vec_features)
        HLT::ErrorCode getPassRols (std::string chain_name, std::vector< const TrigRoiDescriptor * > &vec_roi)
        HLT::ErrorCode getAllRols (std::string chain_name, std::vector< const TrigRoiDescriptor * > &vec_roi)
        HLT::ErrorCode getPassL1Rols (std::string chain_name, std::vector< const TrigRoiDescriptor * > &vec_roi)
        HLT::ErrorCode getAllL1Rols (std::string chain_name, std::vector< const TrigRoiDescriptor * > &vec_roi)
        HLT::ErrorCode getPassL1Rols (std::vector< const TrigRoiDescriptor * > &vec_roi)

```

Internet 80%

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# Event pass/fail info

- Simply find if each level passed (\*)

```
(*m_log) << MSG::INFO << endreq;  
(*m_log) << MSG::INFO << "Exercise 0: Overall trigger decision:" << endreq;  
(*m_log) << MSG::INFO << "Pass state = " << (m_trigDec->isTriggerPassed() ? "pass" : "fail") << endreq;  
(*m_log) << MSG::INFO << "Level 1 was configured " << (m_trigDec->isConfigured(L1) ? "pass" : "fail") << endreq;  
(*m_log) << MSG::INFO << "Level 1 was successful " << (m_trigDec->isPassed(L1) ? "pass" : "fail") << endreq;  
(*m_log) << MSG::INFO << "Level 2 was configured " << (m_trigDec->isConfigured(L2) ? "pass" : "fail") << endreq;  
(*m_log) << MSG::INFO << "Level 2 was successful " << (m_trigDec->isPassed(L2) ? "pass" : "fail") << endreq;  
(*m_log) << MSG::INFO << "Event Filter was configudred " << (m_trigDec->isConfigured(EF) ? "pass" : "fail") << endreq;  
(*m_log) << MSG::INFO << "Event Filter was configudred " << (m_trigDec->isPassed(EF) ? "pass" : "fail") << endreq;
```

TrigAnalysisExample	INFO Exercise 0: Overall trigger decision:
TrigAnalysisExample	INFO Pass state = pass
TrigAnalysisExample	INFO Level 1 was configured pass
TrigAnalysisExample	INFO Level 1 was successful pass
TrigAnalysisExample	INFO Level 2 was configured pass
TrigAnalysisExample	INFO Level 2 was successful pass
TrigAnalysisExample	INFO Event Filter was configudred pass
TrigAnalysisExample	INFO Event Filter was configudred pass

(\*) For simulated data (at least for now) this doesn't really mean anything

# Find if a signature passed

**TrigDecisionTool:: isPassed(TrigLevel level,std::string chain)**

**TrigDecisionTool:: isPassed(TrigLevel level,std::string chain)**

Note: templated code... doing a lot of stuff in the background

```
(*m_log) << MSG::INFO << endreq;  
(*m_log) << MSG::INFO << "Exercise 1: Trigger element" << endreq;  
(*m_log) << MSG::INFO << "Level 2: m_trigDec->isPassed("L2_e25i") "  
    << (m_trigDec->isPassed("L2_e25i") ? "true" : "false") << endreq;  
(*m_log) << MSG::INFO << "L2_e25i TriggerElement found" << endreq;
```

```
TrigAnalysisExample           INFO Exercise 1: Trigger element  
TrigAnalysisExample.TrigDec::TrigDecisionTool... DEBUG Reading HLTRResult for Lvl1ID=0 Event is Accepted=1 passedThrough=0  
    HLTStatus=1554 size of rawResult=815 words (=3260 bytes)  
TrigAnalysisExample.TrigDec::TrigDecisionTool... DEBUG Found 18 chains in HLTRResult  
TrigAnalysisExample.TrigDec::TrigDecisionTool... DEBUG Counter = 64 success (raw) = 1 pass-through = 0 prescaled = 0 lastActiveStep = 3  
    name =  
TrigAnalysisExample.TrigDec::TrigDecisionTool... DEBUG Counter = 74 success (raw) = 1 pass-through = 0 prescaled = 0 lastActiveStep = 2  
    name =  
TrigAnalysisExample.TrigDec::TrigDecisionTool... DEBUG Counter = 400 success (raw) = 1 pass-through = 1 prescaled = 0 lastActiveStep = 3  
    name =  
TrigAnalysisExample.TrigDec::TrigDecisionTool... DEBUG Counter = 320 success (raw) = 0 pass-through = 1 prescaled = 0 lastActiveStep = 1  
    name =
```

**... and 130 DEBUG lines later...**

**TrigAnalysisExample.TrigDec::TrigDecisionTool DEBUG Chain L2\_e25i found in L2**

**TrigAnalysisExample INFO Level 2: m\_trigDec->isPassed(L2,L2\_e25i) false**

# New stuff! ...first a silly example

- Get the HLT::Chain from TrigDecisionTool

```
const HLT::Chain* p_chn = m_trigDec->getHLTChain("L2_e25i");
unsigned int code = 0;
if (p_chn) {
    code = p_chn->getChainCounter();
    (*m_log) << MSG::INFO << "Trigger element for L2_e25i has counter id " << code << endl;
    (*m_log) << MSG::INFO << "Level 2: m_trigDec->isPassed(L2," << code << ")? = "
        << (m_trigDec->isPassed("L2_e25i") ? "true" : "false") << endl;
    (*m_log) << MSG::INFO << "L2_e25i chain counter id = " << code << endl;
} else {
    (*m_log) << MSG::INFO << "Could not retrieve L2_e25i chains" << endl;
}
```

```
TrigAnalysisExample.TrigDec::TrigDecisionTool   DEBUG Chain L2_e25i found in L2
TrigAnalysisExample                             INFO Trigger element for L2_e25i has counter id 67
TrigAnalysisExample.TrigDec::TrigDecisionTool   DEBUG Item L2_e25i not found.
TrigAnalysisExample.TrigDec::TrigDecisionTool   DEBUG Chain L2_e25i found in L2
TrigAnalysisExample                             INFO Level 2: m_trigDec->isPassed(L2,67)? = false
TrigAnalysisExample                             INFO L2_e25i chain counter id = 67
```

# More...prescale factors

- TrigDecisionTool::prescaleFactor()

```
TrigAnalysisExample      INFO 177 items in L1
TrigAnalysisExample      INFO |           L1 item | prescale | pass |
TrigAnalysisExample      INFO |           L1_1EM1 |         1 | pass |
TrigAnalysisExample      INFO |           L1_2EM15 |         1 | pass |
TrigAnalysisExample      INFO |           L1_2EM15i |         1 | fail |
TrigAnalysisExample      INFO |           L1_2EM25 |         1 | fail |
TrigAnalysisExample      INFO |           L1_2EM25i |         1 | fail |
TrigAnalysisExample      INFO |           L1_1EM60 |         1 | fail |
TrigAnalysisExample      INFO |           L1_XE20 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1MU6 |         1 | fail |
TrigAnalysisExample      INFO |           L1_2MU6 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1MU8 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1MU10 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1MU11 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1MU20 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1MU40 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1TAU5 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1TAU10 |         1 | pass |
TrigAnalysisExample      INFO |           L1_1TAU10i |         1 | pass |
TrigAnalysisExample      INFO |           L1_1TAU15 |         1 | fail |
TrigAnalysisExample      INFO |           L1_1TAU15i |         1 | fail |
TrigAnalysisExample      INFO |           L1_1TAU20i |         1 | fail |
TrigAnalysisExample      INFO |           L1_1TAU25i |         1 | fail |
TrigAnalysisExample      INFO |           L1_1TAU35i |         1 | fail |
TrigAnalysisExample      INFO | L1_1TAU17I_XE30 |         1 | fail |
TrigAnalysisExample      INFO |           L1_BGRP0 |        100 | fail |
```

INFO Configured HLT menu - master key=0

INFO	level	chain name	id	prescale fact	passthr.fact	P/T	lower	chain	id	pass	after prsc	
INFO	L2	L2_e10	64	1	0	0		EM01	Y	Y	pass	pass
INFO	L2	L2_e25i	67	1	0	0		EM01	N	N	fail	fail
INFO	L2	L2_e60	68	1	0	0		EM01	N	N	fail	fail
INFO	L2	L2_2e15i	73	1	0	0		EM01	N	N	fail	fail
INFO	L2	L2_g10	74	1	0	0		EM01	Y	Y	pass	pass
INFO	L2	L2_2g20i	76	1	0	0		EM01	N	N	fail	fail
INFO	L2	L2_g60	77	1	0	0		EM01	N	N	fail	fail
INFO	L2	tau10_L2	320	1	1	1		EM01	N	Y	fail	fail
INFO	L2	tau10i_L2	321	1	1	1		EM01	N	Y	fail	fail
INFO	L2	tau15_L2	322	1	1	1		EM01	N	Y	fail	fail
INFO	L2	tau15i_L2	323	1	1	1		EM01	N	Y	fail	fail
INFO	L2	tau20i_L2	324	1	1	1		EM01	N	Y	fail	fail
INFO	L2	tau25i_L2	325	1	1	1		EM01	N	Y	fail	fail
INFO	L2	tau35i_L2	326	1	1	0		EM01	N	N	fail	fail

# V

```
TrigAnalysisExample.TrigDec::TrigDecisionTool  DEBUG Chain EF_e25i found in EF
TrigAnalysisExample                          INFO Got a vector of 0 TEs.
TrigAnalysisExample.TrigDec::TrigDecisionTool  DEBUG Chain L2_e25i found in L2
TrigAnalysisExample                          INFO Chain L2_e25i: Counter = 67 success (raw) = 0 pass-
through = 0 prescaled = 0 lastActiveStep = 0      name = L2_e25i passed: 0
TrigAnalysisExample.TrigDec::TrigDecisionTool  DEBUG Chain L2_e25i found in L2
TrigAnalysisExample                          INFO For L2_e25i, 1 TEs found.
TrigAnalysisExample.TrigDec::TrigDecisionTool  DEBUG Chain L2_e25i found in L2
TrigAnalysisExample                          INFO For L2_e25i, prescale factor is 1
TrigAnalysisExample                          INFO TE is active
```



# Trigger data via other analysis tools

- These tools are clients of TrigDecisionTool
- Event displays
  - Atlantis (TrigJiveXML)
  - VP1
  - Status: both working with new TrigDecision (we think)
- Analysis tools
  - EventView
    - Status: to be done for rel.13
  - CBNTAA
    - Status: to be done for rel.13
- Trigger rate tool
  - Status: being done
- Your analysis
  - Starts here...

ontrols: TrigROI



General TrigROI Geo Guides

Calo TriggerTower

- EMB  Barrel\_End  EMEC
- TILE  HEC  FCAL

Muon TriggerTower

ROIs

- EmTau  Jets  JetEt
- EnergySum  Muon

ruise Mode [off]

Event  Tab  Both

Interval: 10 s

Event [run# 5200, event# 3]

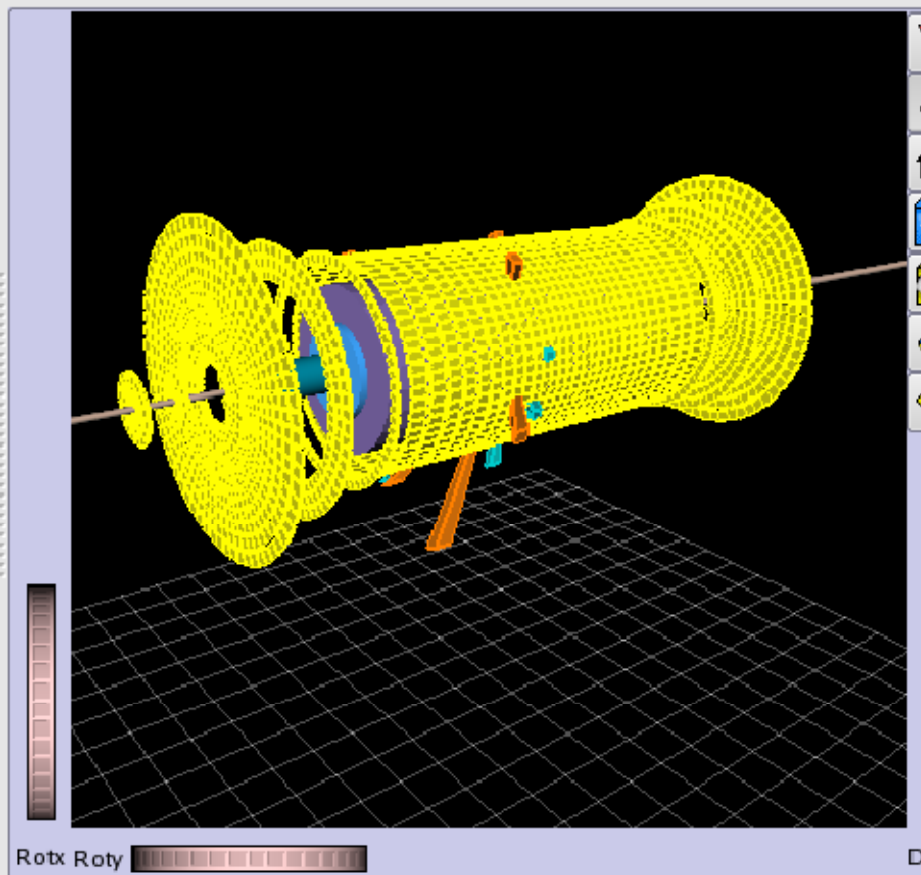
Seek

My Tab

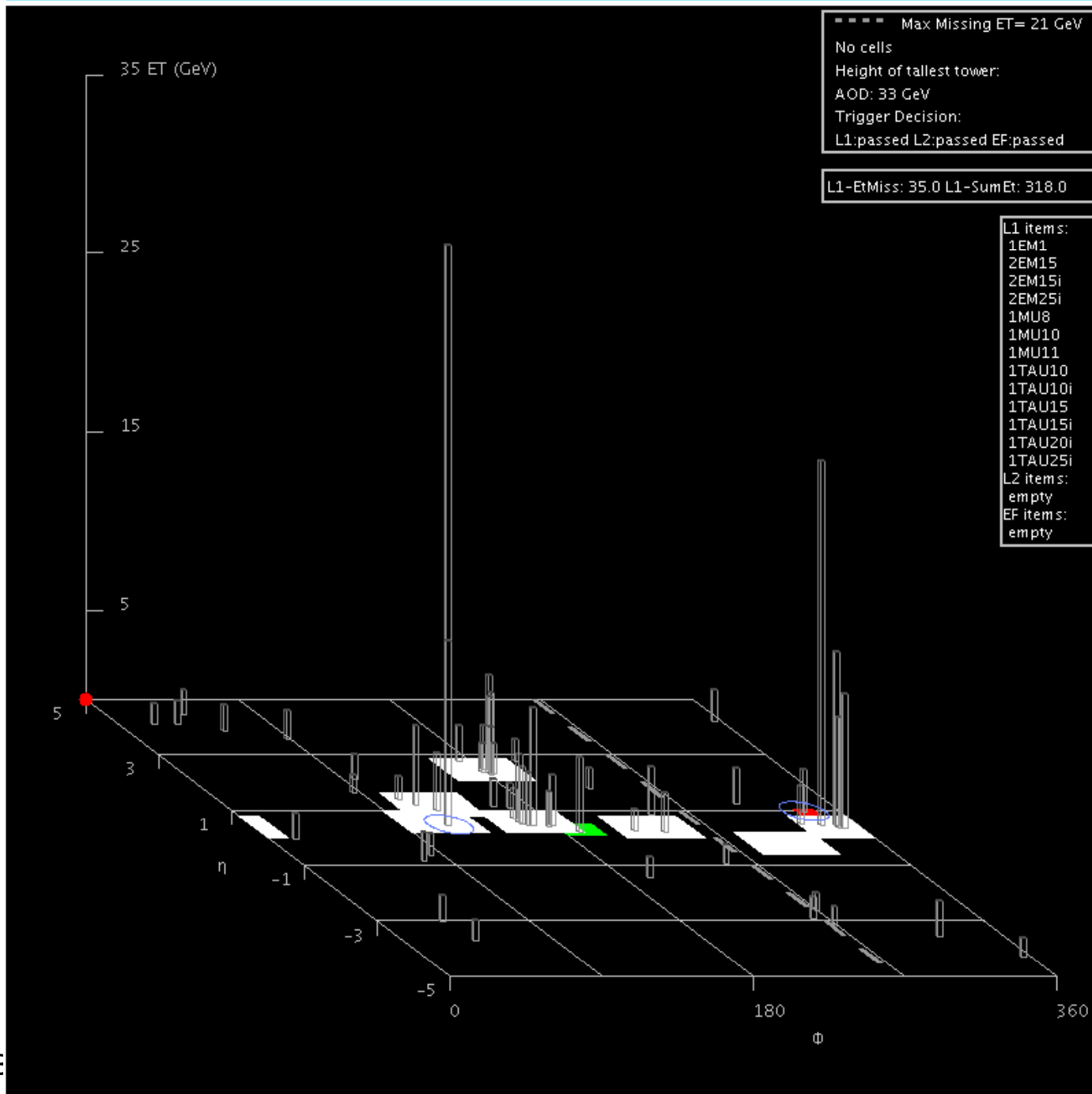
TriggerDecision

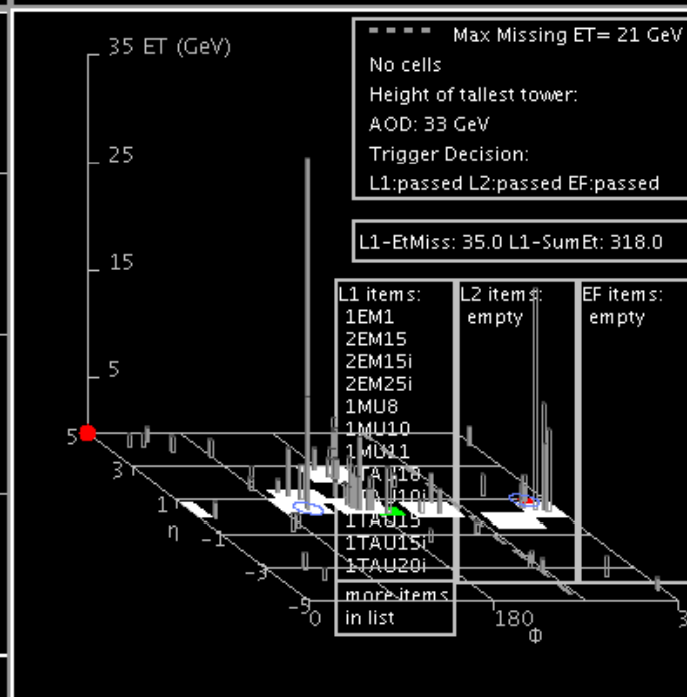
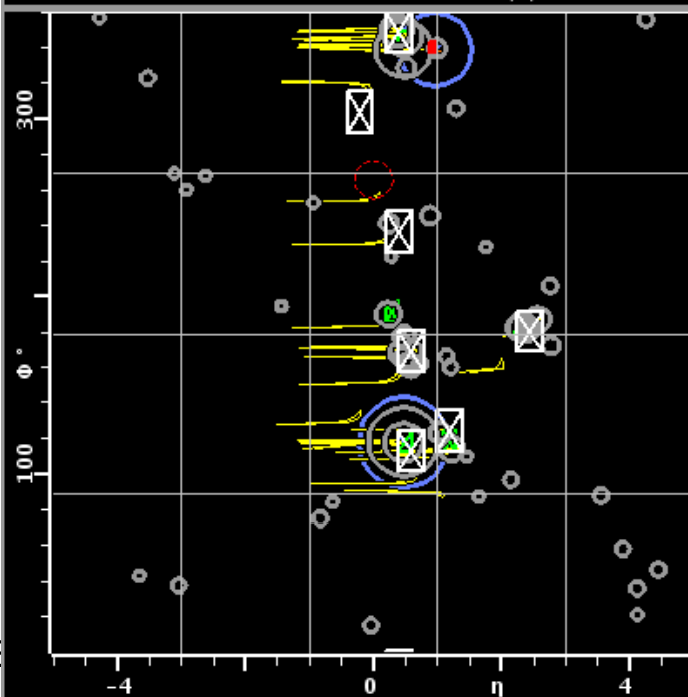
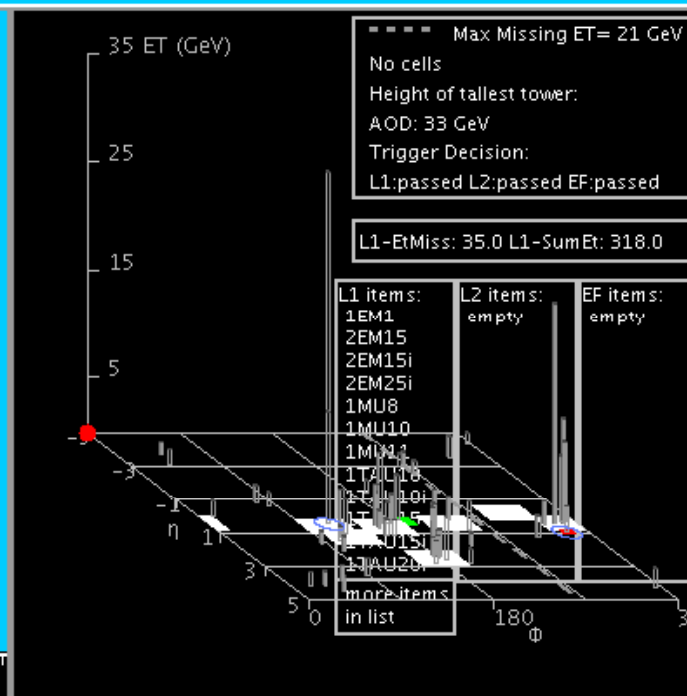
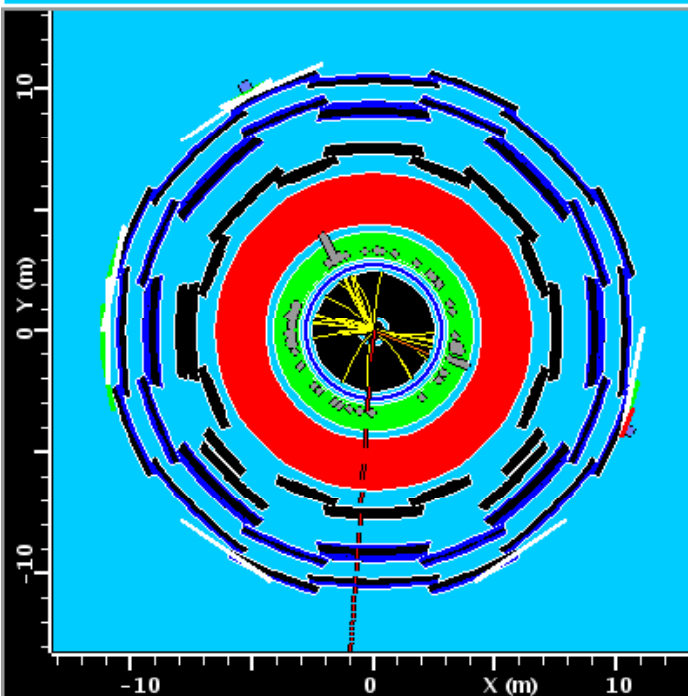
>>> TrigROI <<<

	Signature	Passed?
37	L2_xe32	0
38	L2_xe24	0
39	L2_xe20	0
40	L2_xe12	0
41	L2_te380	0
42	L2_te304	1
43	L2_te200	1
44	L2_te100	1
45	L2_g60	0
46	L2_g10	1
47	L2_e60	0
48	L2_e25i	0
49	L2_e10	1
50	L2_2g20i	0
51	L2_2e15i	0



TrigROI/TrigROI: EmTau ROI EmClus = 11000 (Mev) eta = 0.5 phi = 2.06167  
 TriggerDecision: ===== L2\_te100 (1):  
 TriggerDecision: Trigger Information:  
 TriggerDecision: LV2: L2\_te100 VecSize: 1  
 TriggerDecision: L2\_te100 ROI: (0.955441, -0.389576)  
 TriggerDecision: L2\_te100 ROI: (0.955441, -0.370864)  
 TriggerDecision:





# Release 13 status for TrigDecisionTool

- Some known problems with TrigDecisionTool and related code
  - List them... or too technical, ref twiki?
  - (configured chains is actually “started”; crash when trying to get L2 features (fix in head); ...)
- It works well enough to try it.
- Feedback is very useful at this stage.

# Conclusions

- TrigDecisionTool, and the steering, configuration and navigation code behind it, provide a major step up in functionality for analysis of the trigger performance.
- Now would be a great time to try it out and provide feedback.