CAF Brainstorming – Trigger

30 January 2009
Discussion on CAF activities for online/offline activities

Ricardo Gonçalo, Szymon Gadomski on behalf of the Trigger

Trigger Tasks in CAF

CAF was used in 2008 run for 3 main purposes:

- 1. Run High Level Trigger on Level 1-selected bytestream data
 - Test new Super Master Keys before online deployment
 - Classify High Level Trigger errors, crashes, etc.
- 2. Run trigger offline monitoring on bytestream data from step 1
- Produce ESDs with trigger information from step 1 bytestream data for analysis
- 4. Estimate trigger rates for new menus (occasional and lower priority)

Plans for the CAF in 2009:

- Initial running will be pretty much the same as 2008 (running HLT on L1-only data, etc)
- Plans for steady-state data taking :
 - 1. Run error analysis/classification/recovery on all debug stream events
 - 2. Run Data Quality monitoring jobs on some/all express stream data
 - 3. Run online/offline trigger result comparison on some/all express stream data
 - 4. Continue to test new menus and code offline in the CAF before deploying them

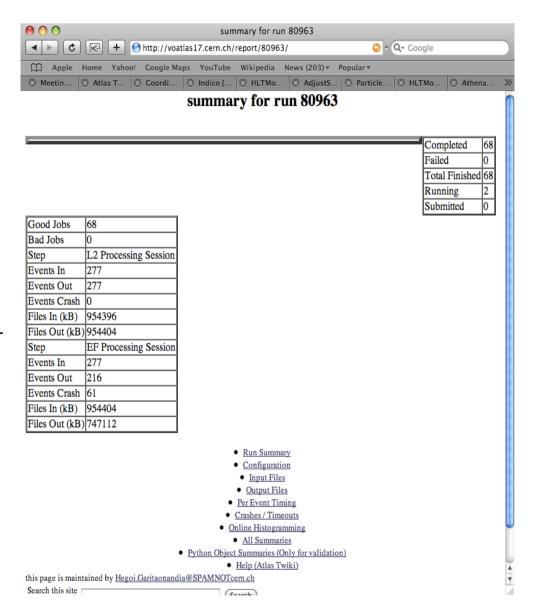
Task Management

Initial system written and developed for 2008 run: HDEBUG framework (Hegoi Garitaonandia)

- Job submission for step 1 used HDEBUG, based on GANGA, and publishes results to web server
- Monitoring jobs run trigger monitoring tools in TrigHLTMonitoring (Tier0) and TrigHLTOfflineMon (CAF) under AthenaMon
- Monitoring and ESD (steps 2. and 3.) used simple queue submission scripts (bsub)
- Small library of useful scripts for error classification, etc

Plans for 2009:

- Automate job submission in HDEBUG framework eliminate manual submission of jobs on debug and express stream
- Complete merger of error classification scripts into HDEBUG
- Ongoing development of analysis algorithms for online/offline comparison – to be managed by HDEBUG
- Continue to use CAF for testing new SMKs before online deployment of menu
 - Simplify submission of test jobs and make it more robust



Centralizing task management?

Which of these tasks would benefit from a central system - and which would not?

- This arrives a bit late... but it would be useful if it becomes the standard
- Submission of jobs on DEBUG and EXPRESS streams could benefit from central facility being done in HDEBUG
 - Initial data: run different menu and (possibly) release than was used online
 - Steady state: run same release and menu as used online
 - Would be useful to have system to automatically send jobs to all new data from these streams
 under development in trigger, but perhaps useful elsewhere
- Testing new menus: need to specify data set, menu, release (possibly nightly)
 - Need tool to un-stream data before running avoid mixing streams after new HLT version runs on data
- Other constraints:
 - DQ, debug stream and test jobs need to publish results in web-accessible way for remote DQ
 - Need to run this asynchronously from (before) offline reconstruction
 - For the DEBUG stream this means quasi-real time
 - Farm/queue load varies mostly depending on demand for testing new menus (time critical)