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The PESAsim analysis framework

- What it is
- How it works
- What it can do
- How to get it and use it

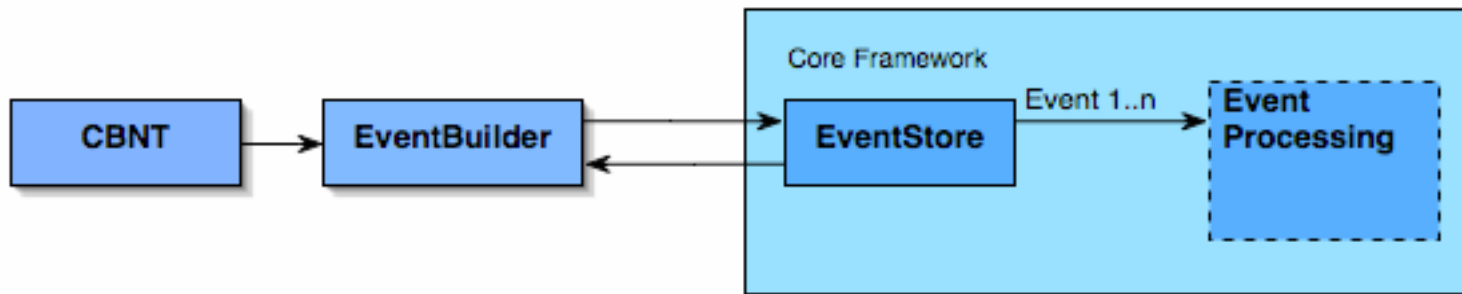


What it is

- PESAsim is a framework for:
 - fast simulation of event selection algorithms
 - fast prototyping of algorithms
 - algorithm validation
 - automatic, iterative tuning strategies.
- Internally, the event data structure closely resembles that used online in the trigger to enable fast transfer of algorithms without too much recoding.
- The framework itself, simulates the behaviour of the online steering, and can be used for complete trigger menus, and multiple object triggers

How it works: code structure

- EventStore



- Responsible for accessing the persistent storage (i.e. CBNT) and building each FrameworkEvent
- Factorises event storage from event processing.
- Can be used to read events sequentially from the file for processing, or buffer all events in memory for speed (automated tuning strategies).



Trigger classes

- Data objects grouped by RoI
- LVL1, LVL2 and EventFilter
 - Each contains a collection of TrigSignatures, each with it's own prescale.
 - The output of all TrigSignatures are OR'ed together to get overall decision at each trigger level.
 - Does their own book keeping, number of events passed, failed etc.
 - Monitors event correlations between TrigSignatures, overlap of numbers of events of each TrigSignature with all others etc.



TrigSignature and TrigSequence

■ TrigSignature

- Contains set of TrigSequences (corresponding to HLTAlgos in Athena...should probably change class names to make it more transparent).
- All book keeping (number of events passed, before/after presecale etc) done automatically by the TrigSignature.
- Users write their own derived signature classes or use standard ones with new data

■ TrigSequence

- Main part of user intervention is on writing his/her own TrigSequence derived classes
- Run on Rols
- Facilities for automatic book keeping in place
 - Counting of number of events passed/failed per event or Rol automatically done in base class
 - Directories in ROOT file for histogram booking created automatically



Some additional features

■ TruthEvent

- Accessible through a method of the trigger elements:
`TrigElement::truth()`

■ Level 2 and Event Filter track/truth association:

- Encoded in classes `L2IDTrackTruth` and `EFTrackParticleTuth`

■ PreFilter :

- Selects events to be put into EventStore

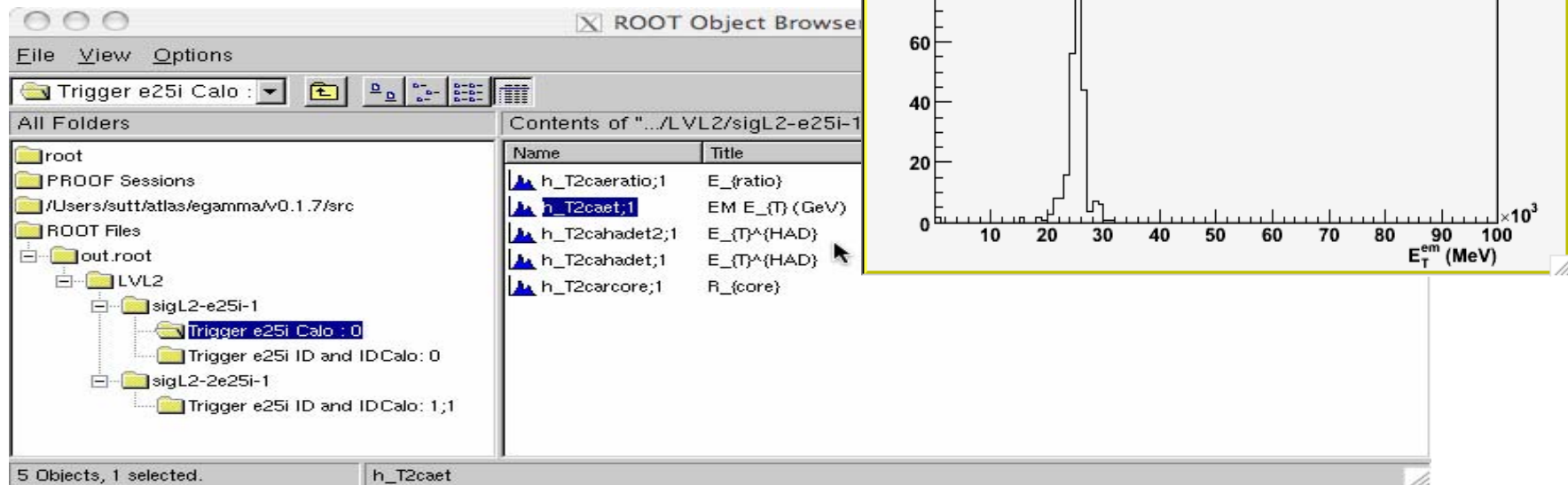
■ Has a set of PreSelections:

- Similar to TrigSequences
- Run on full `FrameworkEvent` instead of `TrigElement/Rol`
- PreFilter accepts AND of PreSelections (instead of OR as in `TrigLevel`)

■ TrigLevel Forced Accept: take a certain fraction of events (from 0 to 1)

■ Print sequence efficiency per Rol and per event at end of run

Book keeping



- Example ROOT file:
 - Directories created automatically for each sequence to have its histograms
 - Histograms booked and filled in user TrigSequence derived classes



What it can do

- get the framework from:

<https://uimon.cern.ch/twiki/bin/view/Main/PESAAsim>



Demonstration

- Get the framework from:
<https://uimon.cern.ch/twiki/bin/view/Main/PESAsim>
- Running with one signature
- Making it a double-object signature
- Applying preselection cuts
- Optimizing trigger cuts
- Building a menu: $Z \rightarrow ee$



How to find out more

- Wiki page at

<https://uimon.cern.ch/twiki/bin/view/Main/PESAsim>

- In CVS, temporarily at

`Trigger/TrigAnalysis/TrigEgammaAnalysis/PESAsim`

- Writeup in preparation (linked from Wiki)
- Feedback very welcome!